



8 100M M12

Managed Industrial Ethernet Switch

User Manual

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# Preface

Managed Industrial Ethernet Switch User Manual has introduced this series of switches:

- Product features
- Product network management configuration
- Overview of related principles of network management

## Audience




This manual applies to the following engineers:



- Network administrators responsible for network configuration and maintenance
- On-site technical support and maintenance personnel
- Network engineer

## Text Format Convention

Format	Description
" "	Words with "" represent the interface words. Such as: "Port No."
>	Multi-level path is separated by ">". Such as opening the local connection path description: Open "Control Panel> Network Connection> Local Area Connection".
Light Blue Font	It represents the words clicked to achieve hyperlink. The font color is as follows: 'Light Blue'.

## Symbols

Format	Description
 Notice	Remind the announcements in the operation, improper operation may result in data loss or equipment damage.
 Warning	Pay attention to the notes on the mark, improper operation may cause personal injury.
 Note	Conduct necessary supplements and explanations for the description of operation content.

Format	Description
 Key	Configuration, operation, or tips for device usage.
 Tips	Pay attention to the operation or information to ensure success device configuration or normal working.

## Revision Record

Version No.	Revision Date	Revision Note
01	07/01/2025	Product release

# Contents

<b>PREFACE</b> .....	<b>1</b>
<b>CONTENTS</b> .....	<b>1</b>
<b>1 LOGIN TO THE WEB INTERFACE</b> .....	<b>1</b>
1.1 SYSTEM REQUIREMENTS FOR WEB BROWSING .....	1
1.2 SET THE IP ADDRESS OF PC .....	1
1.3 LOGIN TO THE WEB CONFIGURATION INTERFACE .....	2
<b>2 SYSTEM STATUS</b> .....	<b>4</b>
2.1 STATE INFORMATION .....	4
<b>3 PORT CONFIGURATION</b> .....	<b>6</b>
3.1 PORT SETTINGS .....	6
3.2 BANDWIDTH MANAGEMENT .....	9
<b>4 LAYER 2 FEATURES</b> .....	<b>12</b>
4.1 VLAN .....	12
4.2 MULTICAST FILTERING .....	22
4.2.1 IGMP snooping .....	22
4.2.2 Static Filtering .....	24
<b>5 QOS</b> .....	<b>26</b>
5.1 QOS CLASSIFICATION .....	26
5.2 CoS MAPPING .....	29
5.3 ToS MAPPING .....	30
<b>6 LINK BACKUP</b> .....	<b>33</b>
6.1 RAPID RING .....	33
6.1.1 Instance: Create Single Ring .....	37
6.1.2 Instance: create coupling ring .....	39
6.1.3 Instance: creating chain .....	42
6.1.4 Creating Spanning Tree .....	44
6.2 LOOP GUARD .....	48
6.3 PORT TRUNKING .....	50
6.3.1 Static Trunking .....	50
<b>7 LLDP</b> .....	<b>53</b>
7.1 PARAMETERS CONFIGURATION .....	53
7.2 NEIGHBOR INFORMATION .....	55
<b>8 ACCESS CONTROL</b> .....	<b>57</b>

---

8.1	PASSWORD .....	57
<b>9</b>	<b>REMOTE MONITORING .....</b>	<b>60</b>
9.1	SNMP CONFIGURATION .....	60
9.2	THRESHOLD ALARM SETTINGS .....	63
9.3	ALARM SETTINGS .....	65
<b>10</b>	<b>PORT STATISTICS .....</b>	<b>67</b>
10.1	FRAME STATISTICS .....	67
<b>11</b>	<b>NETWORK DIAGNOSIS .....</b>	<b>70</b>
11.1	PORT MIRRORING .....	70
<b>12</b>	<b>SYSTEM MANAGEMENT .....</b>	<b>72</b>
12.1	LOG INFORMATION .....	72
12.2	TIME CONFIGURATION .....	73
12.3	DEVICE MANAGEMENT .....	74
12.4	SYSTEM IDENTIFICATION .....	77
12.5	FILE MANAGEMENT .....	79
12.6	SYSTEM LOGOUT .....	81
<b>13</b>	<b>FAQ .....</b>	<b>83</b>
13.1	SIGN IN PROBLEMS .....	83
13.2	CONFIGURATION PROBLEM .....	83
13.3	ALARM PROBLEM .....	84
13.4	INDICATOR PROBLEM .....	84

# 1 Login to the WEB Interface

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## 1.1 System Requirements for WEB Browsing

Using the industrial Ethernet switch, the system should meet the following conditions.

Hardware and software	System Requirements
CPU	Above Pentium 586
Memory	Above 128MB
Resolution	Above 1024x768
Color	256 colors or above
Browser	Internet Explorer 6.0 or above
Operating system	Windows XP/7/8/10

## 1.2 Set the IP Address of PC

The switch default management is as follows:

IP Settings	Default Value
IP address	192.168.1.254
Subnet mask	255.255.255.0

While configuring the switch via Web:

- Before remote configuration, please make sure the route between computer and switch is reachable.
- Before local configuration, please make sure the IP address of the computer is on the same subnet to the one of switch.

Note:

While first configuring the switch, if it is a local configuration mode, please make sure that the network segment of current PC is 1.

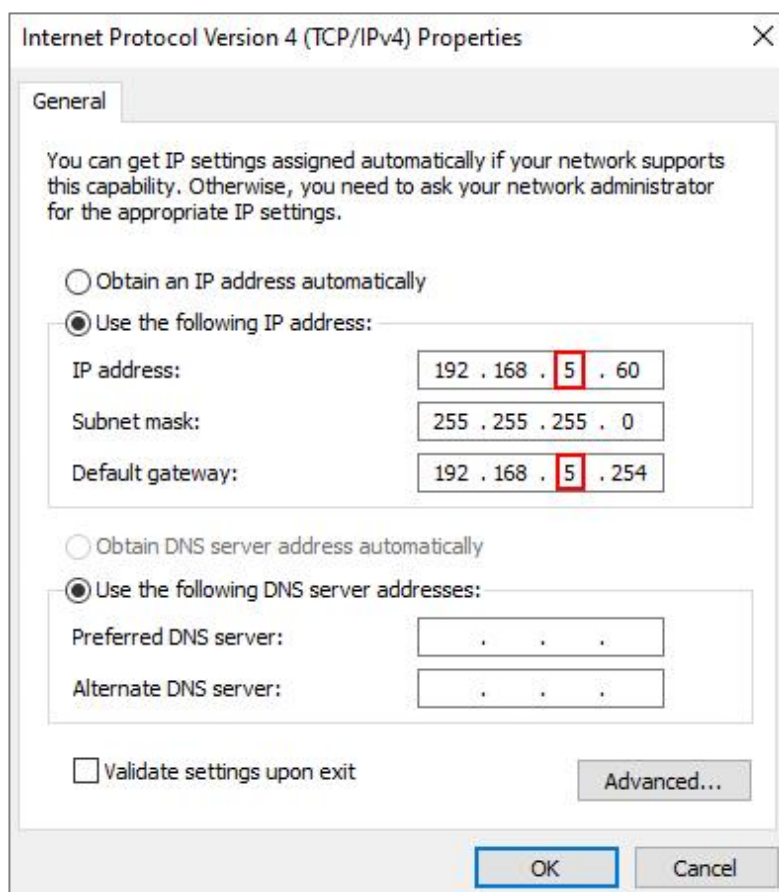
Eg: Assume that the IP address of the current PC is 192.168.5.60, change the network segment "5" of the IP address to "1".

### Operation Steps

Amendment steps are as follows:

Step 1 Open "Control Panel> Network Connection> Local Area Connection> Properties> Internet Protocol Version 4 (TCP / IPv4)> Properties".

Step 2 Change the "5" selected by the red frame in the figure to "1".



Step 3 Click "OK", modification is successful.

Step 4 End.

## 1.3 Login to the WEB Configuration Interface

### Operation Steps

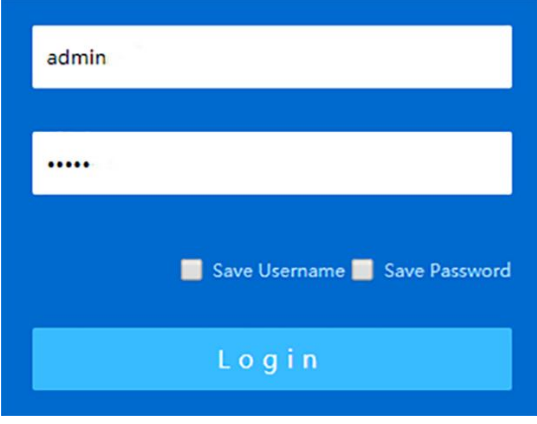
Log in to the WEB configuration interface as follows:

Step 1 Run the computer browser.

Step 2 Enter the address of the switch "http://192.168.1.254" in the address bar of the browser.

Step 3 Click the Enter key.

Step 4 Pop-up dialog box as shown below, enter the user name and password in the login window.

A login dialog box with a blue border. It contains two text input fields: the top one has "admin" and the bottom one has ".....". Below the fields are two checkboxes, "Save Username" and "Save Password", both of which are unchecked. At the bottom is a large blue button labeled "Login".

Note:

- The default username and password for the switch are "admin", which is strictly case-sensitive when typing.
- The default user password is with administrator privileges.

Step 5 Click "OK".

Step 6 End.

After login successfully, user can configure relative parameters and information of WEB interface according to demands.

Note:

After logging in to the device, you can modify the IP address of the switch for ease of use.

# 2 System Status

## 2.1 State Information

### Function Description

On the page of "System Information", user can check "Device Information" and "Port Information".

### Operation Path

Open in order: "Main Menu > System Status > Overview".

### Interface Description

state information interface is as follows:

Device Information			
Name	IndustrialSwitch	Hardware Ver	V3.0.0
Module	ManagedSwitch	Firmware Ver	1.1.0 B202211170DR0A00000
Description	8PORT	MAC Address	DC-31-30-04-3D-E0
Serial No	YBD0801003520	Contact	

Port Information				
Port	Connection	Duplex	Speed	Type
01	LINK	FULL	100M	TX
02	LOS	HALF	10M	TX
03	LOS	HALF	10M	TX
04	LOS	HALF	10M	TX
05	LOS	HALF	10M	TX
06	LOS	HALF	10M	TX
07	LOS	HALF	10M	TX
08	LOS	HALF	10M	TX

Main elements configuration description of state information interface:

Interface Element	Description
<b>Device Information</b>	<b>Device Information Status Bar</b>
Name	Display the device name.
Module	Display the device model.
Description	Display characters description of the device.
Serial No.	SN code, product serial number.
Hardware Ver	Current hardware version information.
Firmware Ver	Current software version information.
MAC Address	Hardware address of device factory configuration.
Contact	Display the contact information of the device maintenance personnel.
<b>Port Information</b>	<b>Port Information Status Bar</b>
Port	Number of device port.
Connection	Port connection state, display state as follows: <ul style="list-style-type: none"> <li>• "LINK" represents connected port;</li> <li>• "LOS" represents disconnected port.</li> </ul>
Duplex	Port work state, display state as follows: <ul style="list-style-type: none"> <li>• "HALF" represents the corresponding port is in the state of half-duplex;</li> <li>• "FULL" represents corresponding port is in full duplex state.</li> </ul>
Speed	When a port is connected, the current rate of port link is displayed.
Type	Interface type. <ul style="list-style-type: none"> <li>• TX: copper port.</li> </ul>



Note

“Device model”, “Device name”, “Device description”, “Device number” and “Contact information” can be modified in "Main Menu > System Manage > System Info".

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# 3 Port Configuration

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## 3.1 Port Settings

### Function Description

The "Port Config" page mainly includes:

- Check port type;
- Set rate mode and duplex mode;
- Port enable;
- Flow control

Network congestion is easy to cause packet loss, and flow control is a technology to prevent packet loss. After the flow control function is configured, it will send a message to the opposite end device to notify it to temporarily stop sending the message if the local device becomes congested. After receiving the message, the opposite end device will temporarily stop sending the message to the the local device to avoid congestion, regardless of the working speed of its interface. Flow control can effectively prevent the impact on network caused by the instantaneous mass data in network to ensure the efficient and stable operation of user network.

Flow control implements half and full duplex mode via different ways:

- In half duplex mode, flow control is implemented through backpressure, which is usually called backpressure count. This count makes signal source lower its sending speed by sending jamming signal to source.
- In full duplex mode, flow control usually conforms to IEEE 802.3x standard. The switch sends "pause" frame to signal source to make it stop sending. After signal source receives "pause" frame, it would stop for a while to send messages.



## Note

- The speed, duplex, and flow control for a port will only work when the port is enabled.
- After selecting automatic negotiation, speed and duplex will be gained via automatic negotiation.

## Operation Path

Open in order: "Main Menu > Port Configuration > Port Settings".

## Interface Description

Port settings interface is as follows:

Port Settings						
Port number	Interface type	Rate mode	Duplex mode	Port enable	Flow control	MDI/MDIX
01	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto
02	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto
03	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto
04	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto
05	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto
06	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto
07	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto
08	TX	Auto negotiatio	full duplex	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Auto

The main element configuration description of port setting interface:

Interface Element	Description
Port number	Port number of the device.
Interface type	According to the electrical properties of the interface, the Ethernet interface of the switch can be divided into: <ul style="list-style-type: none"> <li>• Copper port: transmission of electrical signals through twisted pair</li> </ul>
Rate mode	Click the "Speed" drop-down list to select port speed mode. <ul style="list-style-type: none"> <li>• Auto-negotiation: the port can be automatically adjusted to the transmission speed of the opposite port;</li> <li>• 10M: the maximum supported speed is 10Mbit/s;</li> <li>• 100M speed: the maximum supported speed is 100Mbit/s</li> </ul>
Duplex mode	Click the drop-down list box of "duplex mode" to select the corresponding duplex mode of the port, options are as follows: <ul style="list-style-type: none"> <li>• Half duplex: the interface can only receive or send data at</li> </ul>

Interface Element	Description
	<p>any time.</p> <ul style="list-style-type: none"> <li>Full-duplex: interface can receive and send data at the same time.</li> </ul> <p>Note: When the speed mode is “Auto negotiation”, the port automatically matches the opposite port duplex mode.</p>
Port enable	<p>Tick the check box to enable the port.</p> <p>Notice: Unchecking the checkbox means this port is disabled and cannot forward data.</p>
Flow control	<p>Tick the check box to enable the flow control function of the port.</p> <ul style="list-style-type: none"> <li>Under full duplex mode, flow control method is IEEE 802.3x flow control.</li> <li>Under half duplex mode, flow control method is back pressure flow control.</li> </ul>
MDI/MDIX	<p>Click "MDI/MDIX" drop-down list box to select MDI type of media-related interface.</p> <ul style="list-style-type: none"> <li>Auto: self-adaptive MDI or MDI-X type;</li> <li>MDI;</li> <li>MDIX。</li> </ul> <p>Note: The interface type at both ends of the link is recommended to use "Auto" self-adaptation. At this time, both the straight-through line and the cross line can communicate normally. MDI type should be specified only when the device can't get the network cable type parameter.</p> <ul style="list-style-type: none"> <li>When using the straight-through network cable, the interfaces at both ends of the link should be configured to different types or at least one end should be "Auto" self-adaption.</li> <li>When using cross network cables, the interfaces at both ends of the link should be configured to the same type or at least one end should be "Auto" adaptive.</li> </ul>

### Instance: Port Configuration

For example, port 1, port 2 and port 3 are set as follows:

- Set the "Rate mode" of port 1 to "Auto negotiation".
- Set the "Rate mode" of port 2 to "100M" and "Duplex mode" to "full duplex";
- Set the "Rate mode" of port 3 to "10M", "Duplex mode" to "Half duplex" and enable "Flow control".

### Operation Steps

Step 1 Enter "Main Menu > Port Configuration > Port Settings".

Step 2 Set the parameters of port 1:

- 1 Check the "Enable" check box;
- 2 Select "Auto negotiation" for "Rate mode".

Note:

The default configuration of "Rate mode" is "Auto negotiation".

Step 3 Set the parameters of Port 2:

- 1 Check the "Enable" check box;
- 2 Select "100M" for "Speed";
- 3 Select "Full" for "Duplex".

Step 4 Set the parameters of Port 3:

- 1 Check the "Enable" check box;
- 2 Select "10M" for "Speed";
- 3 Select "Half" for "Duplex".
- 4 Check the "Flow Control" check box.

Step 5 Click "Apply".

Step 6 End.

## 3.2 Bandwidth Management

### Function Description

On the page of "Bandwidth Management", the device can realize the port's egress bandwidth settings and priority scheduling of ingress data packet.

### Operation Path

Open in order: "Main Menu > Port Configuration > Bandwidth Management".

### Interface Description

Bandwidth management interface is as below:

Egress							
Port	Rate	Port	Rate	Port	Rate	Port	Rate
01	----	02	----	03	----	04	----
05	----	06	----	07	----	08	----

Ingress		
Port	Policy	Ingress
01	Broadcast frames only	----
02	Broadcast frames only	----
03	Broadcast frames only	----
04	Broadcast frames only	----
05	Broadcast frames only	----
06	Broadcast frames only	----
07	Broadcast frames only	----
08	Broadcast frames only	----

The main element configuration description of bandwidth management interface:

Interface Element	Description
Port	Port number of the device.
Rate	Egress bandwidth is the bandwidth when the port sends data. Note: “----” represents no speed limit.
Policy	The data packets type of receiving bandwidth needs to be limited, options of drop-down list as follows: <ul style="list-style-type: none"> <li>• All frames: all kinds of data packets;</li> <li>• Broadcast, Multicast and flood unicast frames;</li> <li>• Broadcast and Multicast only;</li> <li>• Broadcast frames only.</li> </ul>
Ingress	Ingress bandwidth is the bandwidth when the port receives data. Note: “----” represents no speed limit.

### Instance: bandwidth settings

For example:

- Configure the egress bandwidth of port 1 as “4M”.
- Set the ingress bandwidth of port 1 to "4M" and the policy type to "Broadcast

frames only".

### **Operation Steps**

**Step 1** Enter "Main Menu > Port Configuration > Bandwidth Management".

**Step 2** On the region of "Egress", choose the egress bandwidth of port 1 as "4M".

**Step 3** On the region of "Ingress", conduct following operations on the row of port 1:

- 1 Select "Broadcast frames only" as "Policy";
- 2 Select "4M" as "Ingress".

**Step 4** Click "Apply".

**Step 5** End.

# 4 Layer 2 Features

## 4.1 VLAN

VLAN (Virtual Local Area Network) is a communication technology that logically divides a physical LAN into multiple broadcast domains. Hosts in VLAN can directly communicate with each other, but two VLAN can't directly communicate with each other, which can limit the broadcast message in a VLAN. Using VLAN can bring following benefits to users.

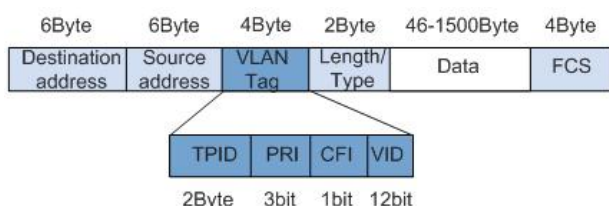
- Limit the broadcast domain;
- Increase the security of LAN;
- Improve the network stability;
- Flexibly construct virtual working team.

### Port VLAN

Port VLAN adopts different identifications to distinguish different VLAN. Adopting the same ID identification will cause internal member groups being replaced, new ID identification will establish new forwarding rules, and all ports must belong to one or more VLAN.

### IEEE802.1Q VLAN

Under the provisions of IEEE 802.1Q protocol, the device can add 4 bytes VLAN tag (Tag for short) between Source address and Length/Type fields of Ethernet data frame, identifying the VLAN information. As the picture below.



- TPID: Tag Protocol Identifier represents the data frame type, when the value is

0x8100, it represents the VLAN data frame of IEEE 802.1Q.

- PRI: Priority represents the 802.1p priority of data frame. The value ranges from 0 to 7. A larger value indicates a higher priority. During network congestion, the switch will preferentially send data frame with higher priority.
- CFI: Canonical Format Indicator represents whether MAC address is packaged in standard format in different transmission media. 0 represents that MAC address is packaged in standard format.
- VID: VLAN ID represents the VLAN number of the data frame. The value range of VLAN ID is 0-4095. 0 and 4095 are reserved values of the protocol, so the valid value range of VLAN ID is 1-4094.

### Function Description

On the VLAN page, user can configure the following functions:

- Configure port type;
- Configure the port PVID;
- Create VLAN entry;
- Configure the port member type.

### Operation Path

Open in order: "Main Menu > L2 Feature > VLAN".

### Interface Description 1: Port-based VLAN

Port-based VLAN interface as follows:

The screenshot shows a web-based configuration interface for VLANs. At the top, there are two radio buttons for 'VLAN Mode': 'Port-based VLAN' (selected) and 'IEEE 802.1Q VLAN'. Below this is a text input field for 'VLAN Name' with a '(1~4094)' range indicator. Underneath are eight checkboxes labeled '01-' through '08-' for 'Join Port'. At the bottom left, there are three buttons: 'Add / Edit', 'Delete', and 'Apply'. A preview table at the bottom shows the configuration for VLAN 1:

VLAN Name	Join Port
1	01 02 03 04 05 06 07 08

The main elements configuration description of port-based VLAN interface:

Interface Element	Description
VLAN Mode	Select VLAN mode, options are: <ul style="list-style-type: none"> <li>• Port-based VLAN;</li> <li>• IEEE 802.1Q VLAN.</li> </ul>
VLAN Name	Enter VLAN number in digital form. Note:

Interface Element	Description
	Input range is 1~4094.
Join Port	Choose VLAN member.
Operation	Add/edit, delete or apply VLAN configuration information.

### Instance: create port-based VLAN.

The steps of configuring port-based VLAN:

- Step 1 Open “Main Menu > L2 Feature > VLAN”.
- Step 2 On the option box of “VLAN Mode”, select “Port-based VLAN”.
- Step 3 Enter VLAN table items in the textbox of “VLAN Name”, such as filling in the figure “3” to represent VLAN3.
- Step 4 Select VLAN member on the check box of “Join Port”, such as select port 2 and port 3.
- Step 5 Click “Add/Edit”.
- Step 6 Click “Apply”, port 2 and port 3 are divided into VLAN3, port 2 and port 3 that belong to the same VLAN can transmit data to each other.

### Interface Description: VLAN based on IEEE 802.1Q

Interface screenshot of IEEE 802.1Q VLAN is as follows:

VLAN Mode									
<input type="radio"/> Port-based VLAN <input checked="" type="radio"/> IEEE 802.1Q VLAN									
VLAN Port Settings									
Port	CPUPort	Port01	Port02	Port03	Port04	Port05	Port06	Port07	Port08
Type	Access	Access	Access	Access	Access	Access	Access	Access	Access
PVID	1	1	1	1	1	1	1	1	1
802.1Q VLAN Settings									
VID	2								
Port	CPUPort	Port01	Port02	Port03	Port04	Port05	Port06	Port07	Port08
Type	**	**	**	**	**	**	**	**	**
<input type="button" value="Modify All"/>									
<small>(“UnModified”This port is a VLAN member and the outgoing frames are not modified.“UnTagged”This port is a VLAN member. Outgoing frames are unlabeled“Tagged” Ports are VLAN members, outgoing frames are marked:“ ** ”This port is not a VLAN member)</small>									
<input type="button" value="Add"/> <input type="button" value="Delete"/> <input type="button" value="Apply"/>									
Port	CPUPort	Port01	Port02	Port03	Port04	Port05			
VID:1	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged			

Main elements configuration descriptions of IEEE 802.1Q VLAN interface:

Interface Element	Description
VLAN Port Settings	Port type and PVID settings column

Interface Element	Description
Port	Port number of the device.
Type	<p>Configure the link type of port, there are two types as follows:</p> <ul style="list-style-type: none"> <li>• Access: the port can only belong to 1 VLAN and is generally used for connecting user equipments.</li> <li>• Trunk: the port can belong to multiple VLAN; it can receive and send multiple VLAN messages. And it's generally used for connecting network equipments.</li> </ul>
PVID	<p>PVID (Port Default VLAN ID), value range is 1-4094.</p> <p>Note:</p> <ul style="list-style-type: none"> <li>• If the port type is "access", PVID will replace the "VLAN ID" fields in the message.</li> <li>• If the port type is "trunk" and message is untagged, PVID will replace the "VLAN ID" fields in the message.</li> <li>• If the port type is "trunk" and message is tagged, the "VLAN ID" fields in the message will be reserved.</li> </ul>
<b>802.1Q VLAN Settings</b>	<b>802.1Q VLAN Entry Settings Column</b>
VID	<p>Port forwarding rule number, value range is 1-4094.</p> <p>Note:</p> <p>As for two ports that belong to the same VID; two ports with the same "VLAN ID" can communicate with each other.</p>
Type	<p>There are three types of "VLAN ID" for data frames sent out by the port:</p> <ul style="list-style-type: none"> <li>• Unmodified: when the data frame is sent out from the port, it will recover the "VLAN ID" of accessing to the switch.</li> <li>• Untagged: remove the "VLAN ID" fields when the data frame is sent out from the port,</li> <li>• Tagged: reserve "VLAN ID" fields when the data frame is sent out from the port.</li> </ul>
Modify All	Quickly and simultaneously modify all member types.
Add	Add configured VLAN to VLAN member list.
Delete	Delete a VLAN item in the selected member list.
Apply	Save VLAN configuration information.

VLAN configuration operations are introduced from the following five aspects:

- Create VLAN
- Modify VLAN
- Delete VLAN
- VLAN configuration for all-purpose single ring
- Examples for typical VLAN configuration

### Example: Create IEEE 802.1Q VLAN

Create a new IEEE 802.1Q VLAN.

#### Operation Steps

- Step 1 Enter the "Main Menu > L2 Feature > VLAN" page and check "IEEE 802.1Q VLAN"
- Step 2 On the displayed VLAN settings interface, configure "Type" of each port in the column of "VLAN Port Settings".
- Step 3 In the column of "VLAN Port Settings", enter the default VLAN "PVID" value of each port.
- Step 4 In the column of "802.1Q VLAN Settings", enter "VID" value of VLAN entry to be created.
- Step 5 In the drop-down list of "Type", choose the member type of each port.
- Step 6 Click "Add" button to add VLAN entry to the "Port".
- Step 7 Click "save configuration" button and reboot the device, and then VLAN creation is finished.
- Step 8 End.



Note

VLAN configuration will take effect after rebooting.

---

### Example: Modify IEEE 802.1Q VLAN

The operation can reconfigure the existing VLAN and change the "Type", "Quantity", etc.

#### Operation Steps

- Step 1 Enter the "Main Menu > L2 Feature > VLAN" page and check "IEEE 802.1Q VLAN"
- Step 2 In the column of "802.1Q VLAN Settings", click a VLAN entry to be modified in the "Port", such as VLAN1. And then the type of VLAN1 will display in the option of current VLAN entry settings.
- Step 3 Modify the "VID" as required.
- Step 4 Modify the "Type" as required.
- Step 5 Click "Add" button.
- Step 6 A prompt box pops up.



Step 7 Click "Yes" to add the modified VLAN entry to the list.

Step 8 Click "Save" button.

Step 9 Enter "Main Menu > Basic Settings > Network & Reboot".

Step 10 In the area of "Device Reboot", click "Reboot".

Step 11 End.



Note

VLAN configuration will take effect after rebooting.

---

### Example: Delete IEEE 802.1Q VLAN

The operation can delete existing VLAN

Operation Steps

Step 1 Enter the "Main Menu > L2 Feature > VLAN" page and check "IEEE 802.1Q VLAN"

Step 2 On the column of "VLAN Port Settings", click a VLAN entry to be modified in the "Port".

Step 3 Click "Delete" button.

Step 4 Click "Apply".

Step 5 Enter "Main Menu > Basic Settings > Network & Reboot".

Step 6 In the area of "Device Reboot", click "Reboot".

Step 7 End.



Note

VLAN configuration will take effect after rebooting.

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### Example: IEEE 802.1Q VLAN Configuration for the Single Ring



Note

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VLAN of single ring means creating VLAN in the single ring to prevent too many data frames from entering the single ring, causing single ring blocking.

---

For example, create VLAN on the single ring composed of port 1~5, among which port 1 and port 2 are the ring network ports.

The operation steps are as follows:

**Step 1** Open "Main Menu > L2 Feature > VLAN".

**Step 2** In the "Port Type and PVID Settings" area, set the following parameters for the "Port Type":

- 1 Configure the "Type" of Port 1-2 as "Trunk".
- 2 Configure the "Type" of Port 3-5 as "Access".

**Step 3** In the "Port Type and PVID Settings" area, set the following parameters for the "PVID":

- 1 Set the 'PVID' of the CPU port to '2'.
- 2 Set the "PVID" of Port 1-5 to "2".

Note:

The CPU port is the port for managing and configuring the switch. Only port members in the same VLAN as the CPU port can access the device's WEB interface.

**Step 4** On the "VID" setting row of "802.1Q VLAN Settings" column, configure the value of "VID" as 2.

**Step 5** Set the following parameters in the "Member Type" section of the "802.1Q VLAN Entry Settings" area:

- 1 Set the "Member Type" of CPU port and Port 3-5 to "Untagged".
- 2 Configure the "Type" of Port 1-2 as "Tagged".

**Step 6** Click "Add".

**Step 7** Click "Apply".

**Step 8** Enter "Main Menu > Basic Settings > Network & Reboot".

**Step 9** In the area of "Device Reboot", click "Reboot".

**Step 10** End.

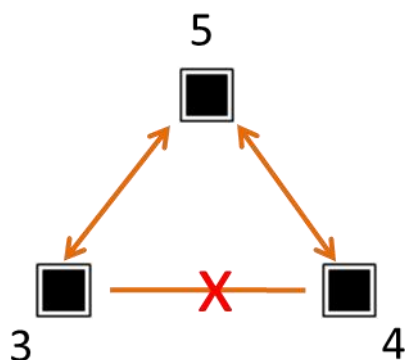
VLAN Port Settings									
Port	CPUPort	Port01	Port02	Port03	Port04	Port05	Port06	Port07	Port08
Type	Access	Trunk	Trunk	Access	Access	Access	Access	Access	Access
PVID	1	2	2	2	2	2	1	1	1

802.1Q VLAN Settings										
VID	Port	CPUPort	Port01	Port02	Port03	Port04	Port05	Port06	Port07	Port08
	Type	**	**	**	**	**	**	**	**	**
<input type="button" value="Modify All"/> <p>(<b>UnModified</b>This port is a VLAN member and the outgoing frames are not modified.<b>UnTagged</b>This port is a VLAN member. Outgoing frames are unlabeled<b>Tagged</b> Ports are VLAN members, outgoing frames are marked:"**" This port is not a VLAN member)</p> <input type="button" value="Add"/> <input type="button" value="Delete"/> <input type="button" value="Apply"/>										
Port	CPUPort	Port01	Port02	Port03	Port04	Port05				
VID:1	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged
VID:2	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged

### Example: Typical IEEE 802.1Q VLAN Configuration

Suppose that the switch port 3, 4 and 5 have the following requirements: Port 3 and Port 5 can communicate with each other. Port 4 and Port 5 can communicate with each other. But port 3 and Port 4 can't communicate with each other, as the picture below. Do not consider other ports, how to set the VLAN?



### Instance analysis

Configure the "Type" of Port3, Port4 and Port5 as Access. Port3, Port 4 and Port 5 are set with different forwarding entries; forwarding entries can enable the communication between two ports.

Analyze the port forwarding entries design as below:

- Port3

Port3 and Port5 can communicate with each other. Port3 forwarding entries include Port3 and Port5. Therefore, a forwarding entry PVID3 is designed, including Port 3 and Port 5. Configure the "Type" of Port 3 and Port 5 to Untagged.

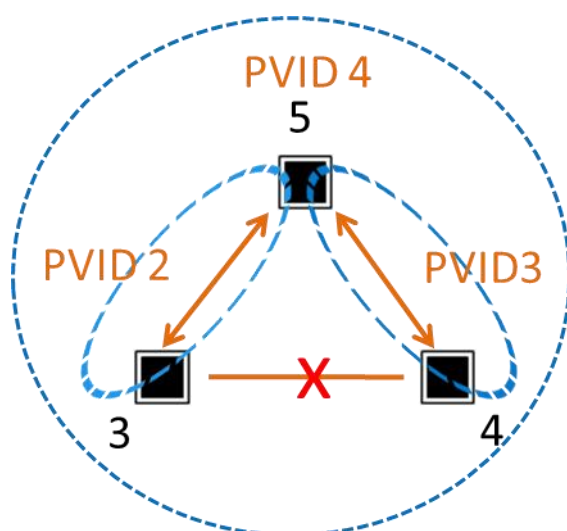
- Port 4

Port 4 and Port 5 can communicate with each other. Port 4 forwarding entries include Port 4 and Port 5. Therefore, a forwarding entry PVID4 is designed, including Port 4 and Port 5. Configure the "Type" of Port 4 and Port 5 to U.

- Port5

Port 5 and Port 3, Port 4 can communicate with each other, Port 5 forwarding entries include Port 3, Port 4 and Port5. Therefore, design a forwarding entry PVID5, including Port 3, Port 4. Configure the "Type" of Port 3 and Port 4 to U.

According to the forwarding entry analysis of Port 3, Port 4 and Port 5, forwarding entry design picture as follows:



### Operation Steps

Step 1 Open "Main Menu > L2 Feature > VLAN".

Step 2 On the displayed VLAN setting interface, configure the "Type" of Port3, Port4 and Port5 as Access on the column of "VLAN Port Settings".

Step 3 On the column of "VLAN Port Settings", enter the default VLAN "PVID" of Port3, Port4 and Port5 as follows: 2, 3, 4.

Step 4 On the column of "802.1Q VLAN Settings", enter 2 in the "VID" text box of creating VLAN entry.

Input 2.

Step 5 In the drop-down list of "Type":

- 1 Configure the "Type" of Port3 as Untagged.

2 Configure the “Type” of Port5 as Untagged.

Step 6 Click “Add” button to add VLAN entry to the “Port”.

Step 7 On the column of “802.1Q VLAN Settings”, enter 3 in the “VID” text box of creating VLAN entry.

Step 8 Conduct following operations on the “Type” setting row of “802.1Q VLAN Settings”:

- 1 Configure the “Type” of Port4 as Untagged.
- 2 Configure the “Type” of Port5 as Untagged.

Step 9 Click “Add” button to add VLAN entry to the “Port”.

Step 10 On the column of “802.1Q VLAN Settings”, enter 4 in the “VID” text box of creating VLAN entry.

Step 11 In the drop-down list of “Type”:

- 1 Select the “Type” of Port3 as Untagged.
- 2 Select the “Type” of Port4 as Untagged.
- 3 Select the “Type” of Port5 as Untagged.

Step 12 Click “Add” button to add VLAN entry to the “Port”.

VLAN Mode  Port-based VLAN  IEEE 802.1Q VLAN

**VLAN Port Settings**

Port	CPUPort	Port01	Port02	Port03	Port04	Port05	Port06	Port07	Port08
Type	Access	Access	Access	Access	Access	Access	Access	Access	Access
PVID	1	1	1	2	3	4	1	1	1

**802.1Q VLAN Settings**

VID:

Port	CPUPort	Port01	Port02	Port03	Port04	Port05	Port06	Port07	Port08
Type	**	**	**	**	**	**	**	**	**

(“UnModified” This port is a VLAN member and the outgoing frames are not modified. “UnTagged” This port is a VLAN member. Outgoing frames are unlabeled. “Tagged” Ports are VLAN members, outgoing frames are marked. “\*\*” This port is not a VLAN member)

Port	CPUPort	Port01	Port02	Port03	Port04	Port05
VID:1	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged	UnTagged
VID:2	**	**	**	UnTagged	**	UnTagged
VID:3	**	**	**	**	UnTagged	UnTagged
VID:4	**	**	**	UnTagged	UnTagged	UnTagged

Step 13 Click “Apply”.

Step 14 Enter “Main Menu > Basic Settings > Network & Reboot”.

Step 15 In the area of “Device Reboot”, click “Reboot”.

Step 16 End.

## 4.2 Multicast Filtering

### 4.2.1 IGMP snooping

IGMP Snooping (Internet Group Management Protocol Snooping) is an IPv4 layer 2 multicast Protocol. It maintains the egress interface information of Group broadcast by snooping for the multicast protocol messages sent between the layer 3 multicast device and the user host, so as to manage and control the forwarding of multicast data message in the data link layer.

After configuring IGMP Snooping, layer 2 multicast device can snoop and analyze the IGMP message between multicast user and upstream router, and create layer 2 multicast forwarding entries based on these information to control multicast data message forwarding. This prevents multicast data from being broadcast in the layer 2 network.

The ways of IGMP Snooping processing different messages:

- IGMP universal group query message: IGMP universal group query message is sent periodically to all hosts and routers in the local network segment to query which multicast group members are in the network segment.
- IGMP report message: the member receives the IGMP universal group query message and responds by the IGMP report message. The member actively sends an IGMP report message to the IGMP query to declare joining the multicast group.
- IGMP leave message: a member running IGMPv2 or IGMPv3 sends an IGMP leave message to notify the IGMP query that it has left a multicast group.

#### Function Description

On the “Multicast Filtering” page, user can:

- Enable/disable IGMP snooping
- Enable/disable IGMP query
- Routing port settings

#### Operation Path

Open in order: “Main Menu > L2 Feature > Multicast Configuration > Dynamic Multicast”.

#### Interface Description

IGMP Snooping interface is as below:



Interface Element	Description
	routing port.



Note

- You need to set multicast source and port in one VLAN first to enable IGMP Snooping function.
- Multiple IGMP inquirers should be avoided in network lest cause waste of resources. Please choose all ports if the forwarding relationship of unknown multicast group is uncertain.

## 4.2.2 Static Filtering

Static multicast filtering is used to set the forwarding port of static MAC address, one or multiple forwarding ports can be specified. Static MAC Address requests a valid input from user. If the input is a invalid MAC address, a message warning would pop up.

### Function Description

On the page of “Static Filtering”, user can configure the forwarding port list of static multicast.

### Operation Path

Open in order: “Main Menu > L2 Feature > Multicast Configuration > Static Multicast”.

### Interface Description

Static multicast interface is as follows:

Add New Static Multicast MAC Address to the List		
MAC Address	<input type="text"/>	(XX-XX-XX-XX-XX-XX )
Join Port	01 <input type="checkbox"/> 02 <input type="checkbox"/> 03 <input type="checkbox"/> 04 <input type="checkbox"/> 05 <input type="checkbox"/> 06 <input type="checkbox"/> 07 <input type="checkbox"/> 08 <input type="checkbox"/>	
Operation	<input type="button" value="Add"/> <input type="button" value="Delete"/> <input type="button" value="Apply"/>	
Number	Multicast address	Port member

Main elements configuration description of static multicast interface:

Interface Element	Description
MAC Address	Input "MAC Address", and the format should be "XX-XX-XX-XX-XX-XX". Note: <ul style="list-style-type: none"> <li>Low-order of the highest byte of multicast MAC address is 1, please don't input non-multicast address.</li> <li>Space and other illegal characters are not allowed for address format, otherwise alarm message will pop up.</li> </ul>
Join Port	Tick the check box of corresponding port, it represents that corresponding port joins in the static multicast MAC address.
Operation	Add, delete, or apply the configuration information of static multicast filtering.



#### Warning

- Static multicast filtering has a great impact on multicast data packets forwarding via network, please don't use it unless the added address is exactly right.
- Multicast addresses of 0180C20000xx and 01005E0000xx are reserved for the device or protocol, please don't use them.
- IGMP dynamic learning won't update statically typed multicast address, static multicast forwarding table is more of a security mechanism.

### Example: Static Multicast Filtering Configuration

For example: configure the filtering port of multicast address 01-00-00-00-00-01 as 01, 02 and 03.

The operation steps are as follows:

- Step 1 Open "Main Menu > L2 Feature > Multicast Configuration > Static Multicast".
- Step 2 On the text box after "Static Multicast MAC Address", input "01-00-00-00-00-01".
- Step 3 Check the checkbox after "01", "02", and "03" in the row where the "Port List" label is located.
- Step 4 Click "Add".
- Step 5 Configured static filtering is displayed in the display frame on the bottom of the page, click "Apply".
- Step 6 End.

# 5 QoS

## 5.1 QoS Classification

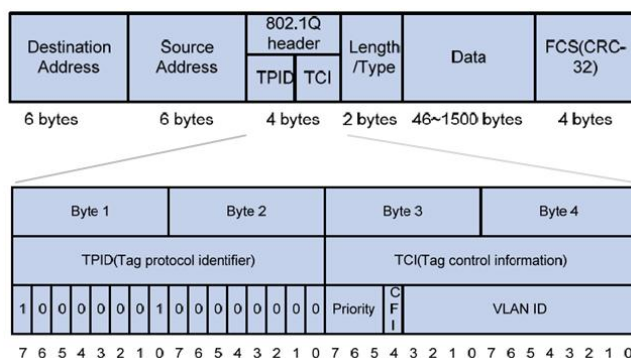
QoS (Quality of Service) is used to evaluate the ability of the service provider to meet the service needs of customers. As for network business, service quality includes transmission bandwidth, transfer delay, data packet loss rate and so on.

The service quality issues that traditional network faces are caused by network congestion. The so-called congestion refers to the phenomenon that the forwarding rate decreases and extra delays are introduced due to the relative shortage of supply resources, thus leading to the decline of service quality. As for congestion management, queue technology is generally adopted. It uses a queue algorithm to classify flow, then uses some priority algorithm to send these flow.

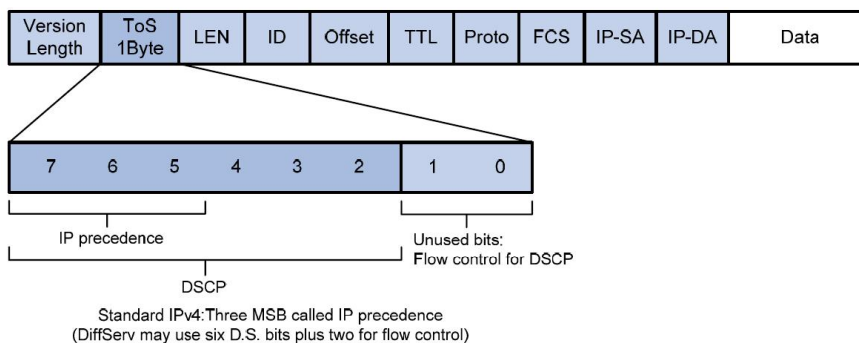
Priority is used to tag the priority of message transmission.

- CoS

Ethernet defines 8 business priorities (CoS, Class of Service) in the VLAN TAG of Ethernet frame head. The 802.1Q label head of 4 bytes has included 2-byte TPID (Tag Protocol Identifier) and 2-byte TCI (Tag Control Information), TPID's is 0x8100, the following graph has displayed the details of 802.1Q label head, priority field is 802.1p priority.



- ToS  
The ToS (Type of Service) domain in the head of IP message is called DS (differential Services) domain, in which the priority of DSCP is represented by the first 6 digits (0 ~ 5 digits) of this domain, with a value range of 0-63, and the last 2 digits (6 and 7 digits) are reserved. The higher the priority value, the higher the priority.



## Function Description

On the page of QoS Classification, user can set:

- Queuing mechanism
- Enable ToS
- Enable CoS
- Port Priority

## Operation Path

Open in order: "Main Menu > QoS > QoS Classification".

## Interface Description

Screenshot of QoS Classification interface:

QoS Classification			
Queuing Mechanism <span>Weighted Fair(8:4:2:1) ▼</span>			
Port	Check ToS	Check CoS	Default port priority
01	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
02	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
03	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
04	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
05	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
06	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
07	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
08	<input type="checkbox"/>	<input type="checkbox"/>	0 ▼
<input type="button" value="Apply"/> <input type="button" value="Cancel"/>			

The main element configuration description of QoS classification interface:

Interface Element	Description
Queuing Mechanism	<p>Queuing scheduling setting, options are:</p> <ul style="list-style-type: none"> <li>Weighted Fair (8:4:2:1): according to the queue's weighted value 8:4:2:1, weighted round-robin queue scheduling algorithm would schedule queues in turn to ensure that each queue can get some service time.</li> <li>Strict (Strict Priority): Strict priority queue scheduling algorithm includes 4 queues and schedules in the decreasing order of priority. When the queue with high priority is empty, then it would send groupings of queue with low priority.</li> </ul>
Port	The switch port number.
Check ToS	After checking the checkbox, the priority of ToS would be inspected during queue scheduling.
Check CoS	After checking the checkbox, the priority of CoS would be inspected during queue scheduling.
Default port priority	<p>To configure default port priority for ports that haven't enabled ToS and CoS priority. The value range is 0-7. The higher the value, the higher the priority.</p> <p>Note: By default, switch would use port priority in place of the 802.1p priority the port comes with when receiving message to control the quality of service the messages deserve.</p>



## Note

- When the ToS and CoS are not enabled, queuing and scheduling are in the order of port priority.
- When the ToS or CoS are enabled, queuing, and scheduling according to ToS or CoS instead of considering port priority.
- If the ToS and CoS are enabled at the same time, queuing according to ToS priority. When the ToS values are the same, queuing according to CoS priority.

### Instance: QoS configuration

Set queuing mechanism of port 1 as “Weight Fair (8:4:2:1)”, adopts ToS priority.

#### Operation Steps

- Step 1 Open “Main Menu > QoS > QoS Classification”.
- Step 2 On the page of classification, choose “Weight Fair (8:4:2:1)” in queuing mechanism.
- Step 3 On the line of port 1, check the checkbox of “inspect ToS”.
- Step 4 Click “Apply”.
- Step 5 End.

## 5.2 CoS Mapping

### Function Description

On the page of “CoS Mapping”, user can configure mapping between CoS value and priority queues.

### Operation Path

Open in order: “Main Menu > QoS > CoS Mapping”.

### Interface Description

Screenshot of CoS Mapping interface:

Mapping Table of CoS Value and Priority Queues				
CoS	0	1	2	3
Priority Queue	Low	Low	Low	Low
CoS	4	5	6	7
Priority Queue	Low	Low	Low	Low

The main element configuration description of QoS mapping interface:

Interface Element	Description
CoS	Display CoS value.
Priority Queue	Set mapping between CoS value and priority queue, options are as follows: <ul style="list-style-type: none"> <li>• Low: low priority queue</li> <li>• Normal: normal priority queue</li> <li>• Medium: medium priority queue</li> <li>• High: high priority queue</li> </ul>

### Instance: CoS mapping configuration

For example:

- When the CoS value is set to 0 and 1, the corresponding priority queue is Low
- When the CoS value is set to 2 and 3, the corresponding priority queue is Normal
- When the CoS value is set to 4 and 5, the corresponding priority queue is Medium
- When the CoS value is set to 6 and 7, the corresponding priority queue is High

### Operation Steps

Step 1 Open “Main Menu > QoS > CoS Mapping”.

Step 2 In the table of CoS value and priority queue mapping of CoS mapping page:

- 1 When the CoS value is “0”, choose Low as the corresponding priority.
- 2 When the CoS value is “1”, choose Low as the corresponding priority;
- 3 When the CoS value is “2”, choose Normal as the corresponding priority.
- 4 When the CoS value is “3”, choose Normal as the corresponding priority;
- 5 When the CoS value is “4”, choose Medium as the corresponding priority.
- 6 When the CoS value is “5”, choose Medium as the corresponding priority;
- 7 When the CoS value is “6”, choose High as the corresponding priority.
- 8 When the CoS value is “7”, choose High as the corresponding priority.

Step 3 Click “Apply”.

Step 4 End.

## 5.3 ToS Mapping

### Function Description

On the page of “ToS Mapping”, user can configure mapping between CoS value and priority queue.

## Operation Path

Open in order: “Main Menu > QoS > ToS/DiffServ Mapping”.

## Interface Description

Screenshot of ToS/DiffServ Mapping interface:

Mapping Table of ToS (DSCP) Value and Priority Queues							
ToS(DSCP) value	Priority queue	ToS(DSCP) value	Priority queue	ToS(DSCP) value	Priority queue	ToS(DSCP) value	Priority queue
0x00(01)	Low	0x04(02)	Low	0x08(03)	Low	0x0C(04)	Low
0x10(05)	Low	0x14(06)	Low	0x18(07)	Low	0x1C(08)	Low
0x20(09)	Low	0x24(10)	Low	0x28(11)	Low	0x2C(12)	Low
0x30(13)	Low	0x34(14)	Low	0x38(15)	Low	0x3C(16)	Low
0x40(17)	Low	0x44(18)	Low	0x48(19)	Low	0x4C(20)	Low
0x50(21)	Low	0x54(22)	Low	0x58(23)	Low	0x5C(24)	Low
0x60(25)	Low	0x64(26)	Low	0x68(27)	Low	0x6C(28)	Low
0x70(29)	Low	0x74(30)	Low	0x78(31)	Low	0x7C(32)	Low
0x80(33)	Low	0x84(34)	Low	0x88(35)	Low	0x8C(36)	Low
0x90(37)	Low	0x94(38)	Low	0x98(39)	Low	0x9C(40)	Low
0xA0(41)	Low	0xA4(42)	Low	0xA8(43)	Low	0xAC(44)	Low
0xB0(45)	Low	0xB4(46)	Low	0xB8(47)	Low	0xBC(48)	Low
0xC0(49)	Low	0xC4(50)	Low	0xC8(51)	Low	0xCC(52)	Low
0xD0(53)	Low	0xD4(54)	Low	0xD8(55)	Low	0xDC(56)	Low
0xE0(57)	Low	0xE4(58)	Low	0xE8(59)	Low	0xEC(60)	Low
0xF0(61)	Low	0xF4(62)	Low	0xF8(63)	Low	0xFC(64)	Low

The main element configuration description of ToS mapping interface:

Interface Element	Description
ToS (DSCP) value	It displays ToS (DSCP) in hexadecimal and decimal format simultaneously. The value in the bracket is decimal.
Priority queue	Set mapping between ToS value and priority queue, options are as follows: <ul style="list-style-type: none"> <li>Low: low priority queue</li> <li>Normal: normal priority queue</li> <li>Medium: medium priority queue</li> <li>High: high priority queue</li> </ul>

## Instance: ToS Mapping Configuration

For example:

- When the ToS value is set to 0x00~0x3C, the corresponding priority is Low.
- When the ToS value is set to 0x40~0x7C, the corresponding priority is Normal.

- When the ToS value is set to 0x80~0xBC, the corresponding priority is Medium.
- When the ToS value is set to 0xC0~0xFC, the corresponding priority is High.

### Operation Steps

Step 1 Open “Main Menu > QoS > ToS/DiffServ Mapping”.

Step 2 In the table of ToS value and priority queue mapping of ToS mapping page:

- 1 When the “ToS value” is “0x00” ~ “0x3C”, choose Low as the corresponding priority.
- 2 When the “ToS value” is “0x40” ~ “0x7C”, choose Normal as the corresponding priority.
- 3 When the “ToS value” is “0x80” ~ “0xBC”, choose Medium as the corresponding priority.
- 4 When the “ToS value” is “0xC0” ~ “0xFC”, choose High as the corresponding priority.

Step 3 Click “Apply”.

Step 4 End.

---

# 6 Link Backup

---

## 6.1 Rapid Ring

The ring network protocols supported by the switch are Ring and RSTP.

- Ring

Ring is an Ethernet Ring network algorithm developed and designed by the company for highly reliable industrial control network applications that require link redundancy backup. Features in Ethernet link redundancy, fast automatic recovery. Ring adopts no master station design. In a multi-ring network of up to 250 switches, the network self-recovery time is less than 20 milliseconds. Each port in this series of switches can be used as a ring port and connected with other switches. When an interruption occurs in the network connection, the SW-Ring redundant mechanism enables the backup link to quickly recover the network communication.

- RSTP

To solve the loop problem in switching network, Spanning Tree Protocol (STP) is proposed. Because of the slow speed of STP topological convergence, IEEE released 802.1W standard in 2001 which has defined RSTP (Rapid Spanning Tree Protocol). RSTP is improved based on STP to realize the fast convergence of network topology (the fastest rate can be less than 1 second). Devices running STP/RSTP exchange information to discover loops on the network and block some ports. The ring network structure is pruned into tree network structure without loop to prevent messages from looping in ring network and that the packet processing capabilities of switches is not impacted by receiving the same messages.

Working process of STP:

- First is to select the root bridge The selection is based on the bridge ID, which is a combination of bridge priority and bridge MAC address. The

smallest bridge ID will become the root bridge in the network, and all its ports will be connected to the downstream bridge, so the port role will become the specified port.

- Next, the downstream bridges connecting to the root bridge will each select a "strongest" branch as the path to the root bridge, and the role of the corresponding port will become the root port. Loop this process to the edge of the network, the specified port and the root port are determined and a tree is formed.
- when the spanning tree is stabled (default value is 30 seconds) after a while, the specified port and root port will enter forwarding state, and other ports will enter block state.
- The STP BPDU is sent periodically from the specified ports of each bridge to maintain the state of the link. If the network topology changes, the spanning tree will recalculate and the port state will change together.

### Function Description

On the "Rapid Ring" page, user can choose redundancy protocol and configure the ring network under this protocol quickly.

### Operation Path

Open in order: "Main Menu > Redundancy > Rapid Ring".

### Interface Description

Rapid ring interface is as follows:

The main element configuration description of rapid ring interface:

Interface Element	Description
<b>Current Status</b>	<b>Current status bar</b>
Protocol of Redundancy	The current status of ring network protocol of the

Interface Element	Description
	device.
<b>Settings</b>	<b>Settings bar</b>
Protocol of Redundancy	<p>Choose the corresponding redundancy protocol.</p> <p>Options:</p> <ul style="list-style-type: none"> <li>• None: it means that the ring network function is disabled.</li> <li>• SW-Ring V3: supports single ring, coupling ring, chain and Dual_homing;</li> <li>• RSTP (IEEE 802.1W/1D): spanning tree / rapid spanning tree.</li> </ul>

### Function description of SW-Ring V3

On the “Rapid Ring” page, user can choose Ring redundancy protocol and configure the ring network under this protocol quickly.

### Operation Path

Open in order: “Main Menu > Redundancy > Rapid Ring”. Choose “SW-Ring V3” in the drop-down list of “Protocol of Redundancy”.

### Interface Description

Ring network interface is as follows:

Current Status

Protocol of Redundancy      None

Settings

Protocol of Redundancy      SW-Ring V3      Rapid ring state

Group	ID	Port 1	Port 2	Type	HelloTime	Master-slave	Enable
1	<input type="text" value="1"/>	<input type="text" value="03"/>	<input type="text" value="02"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>
2	<input type="text" value="2"/>	<input type="text" value="03"/>	<input type="text" value="04"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input type="checkbox"/>

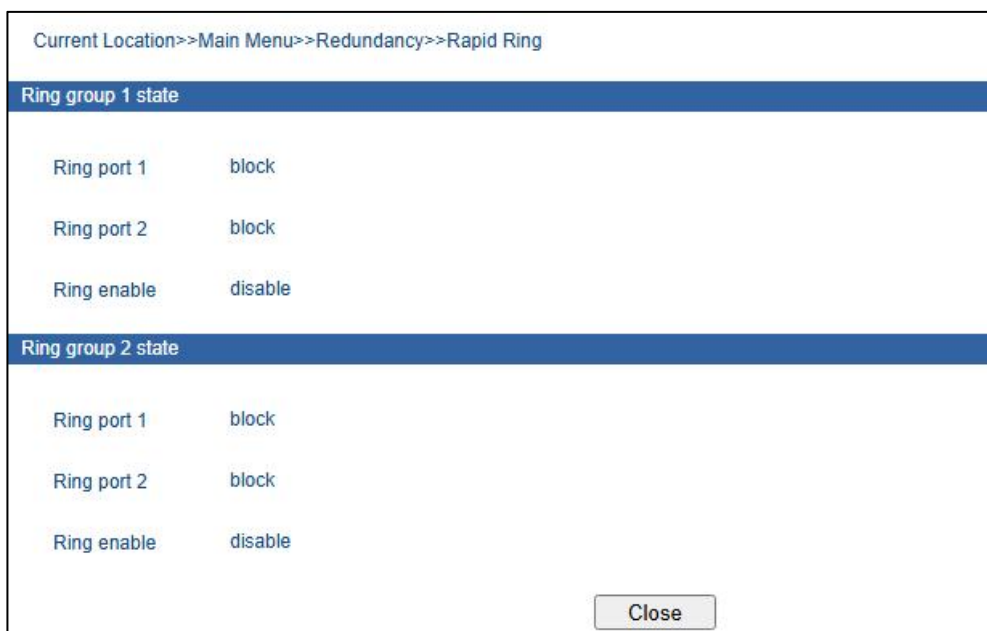
Note : Changes will only take effect after system reboot!

The main element configuration description of Ring network interface:

Interface Element	Description
Rapid ring state	Click “rapid ring state” to check the ring state of current ring network group configuration.
Group	Support Group 1-2, it means that the device supports up to 2 groups.
ID	When multiple switches form a ring, the current ring ID would be network ID. Different ring network has different ID.
Port 1	The network port 1 on the switch device used to form the ring network.
Coupling Port	When the ring type is “Couple”, the coupling port would be the one connects different network ID.
Port 2	The network port 2 on the switch device used to form the ring network.
Coupling Ctrl Port	When the ring type is “Couple”, the control port would be the one in the link of the intersection of two rings.
Type	<p>According to the requirement in the scene, user can choose different ring type.</p> <ul style="list-style-type: none"> <li>• Single: single ring, using a continuous ring to connect all device together.</li> <li>• Couple: couple ring is a redundant structure used for connecting two independent networks.</li> <li>• Chain: chain can enhance user’s flexibility in constructing all types of redundant network topology via an advanced software technology.</li> <li>• Dual-homing: two adjacent rings share one switch. User could put one switch in two different networks or two different switching equipments in one network.</li> </ul>
HelloTime	Hello_time is the sending time interval of Hello packet; via the ring port, CPU sends query packet to adjacent device for confirming the connection is normal or not.
Master-slave	Single ring has master/slave device option. One-Master Multi-Slave mode is recommended in one single ring. When the device is set as master device and one end of it is backup link, it can enable backup link to ensure the normal operation of the network when failure occurs in ring network.
Enable	Enable or disable the corresponding ring group.

Click “rapid ring state” to check the ring state of current ring network group configuration.

Rapid ring state interface is as follows:



The main element configuration description of rapid ring interface

Interface Element	Description
Ring group state	Display the current state of ring group, ring port and ring enable.
Ring port	Display the current state of ring port in the ring group.
Ring enable	Display the current state of ring enable.

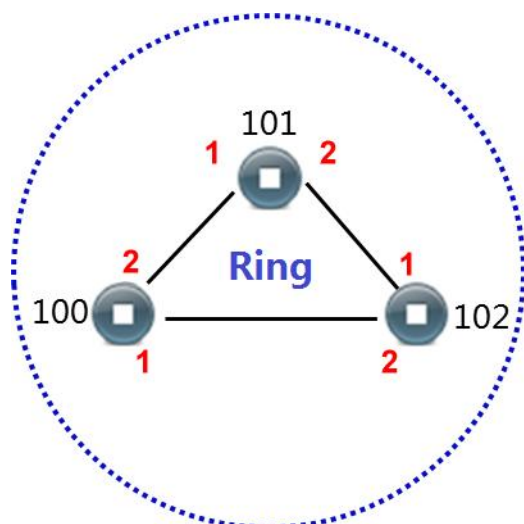
Now introduce the creation process respectively according to different ring network:

- Create single ring
- Create coupling ring
- Create chain
- Create rapid spanning tree

## 6.1.1 Instance: Create Single Ring

### Instance

For example: create the following single ring:



### Instance Analysis

The ring ports of Device 100, 101, and 102 are port 1 and port 2. Therefore, creating single ring is viable. Port 1 and port 2 are set as the ring ports of each device.

### Operation Steps

Configuring Device 100, 101 and 102 in the following steps:

Step 1 Choose “Main Menu > Redundancy > Rapid Ring”.

Step 2 In the setting area of the “Rapid Ring” page, choose “Ring V3” as the “Protocol of Redundancy”.

Step 3 Check the “Enable” box in the “Group 1”.

Step 4 Choose “Single” in the drop-down list of “Type” of “Group 1”.

Group	ID	Port 1	Port 2	Type	HelloTime	Master-slave	Enable
1	<input type="text" value="1"/>	<input type="text" value="01"/>	<input type="text" value="02"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>
2	<input type="text" value="2"/>	<input type="text" value="03"/>	<input type="text" value="04"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input type="checkbox"/>

Note : Changes will only take effect after system reboot!

Step 5 Enter “1” into the “ID” textbox of “Group 1”.

Step 6 Set “Port 1” and “Port 2” to “01” and “02” respectively.

Note:

“Port 01” and “Port 02” cannot be set to the same port

Step 7 For Device 100 and 101, choose “Slave” in the drop-down list of “Master-slave” of “Group 1”.

Step 8 For Device 102, choose “Master” in the drop-down list of “Master-slave” of “Group 1”.

Step 9 Click “Apply”. Enter “Main Menu > Basic settings > Network & Reboot”.

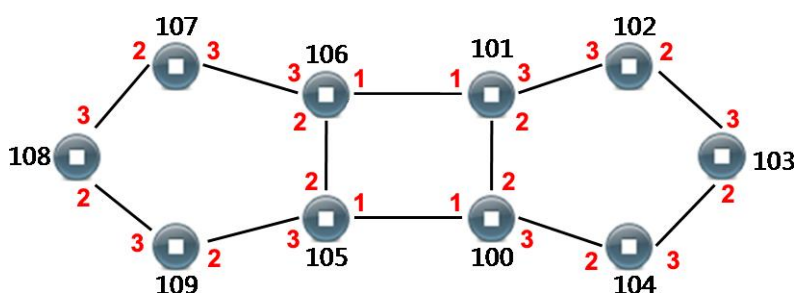
Step 10 In the area of “Device Reboot”, click “Reboot”.

Step 11End.

## 6.1.2 Instance: create coupling ring

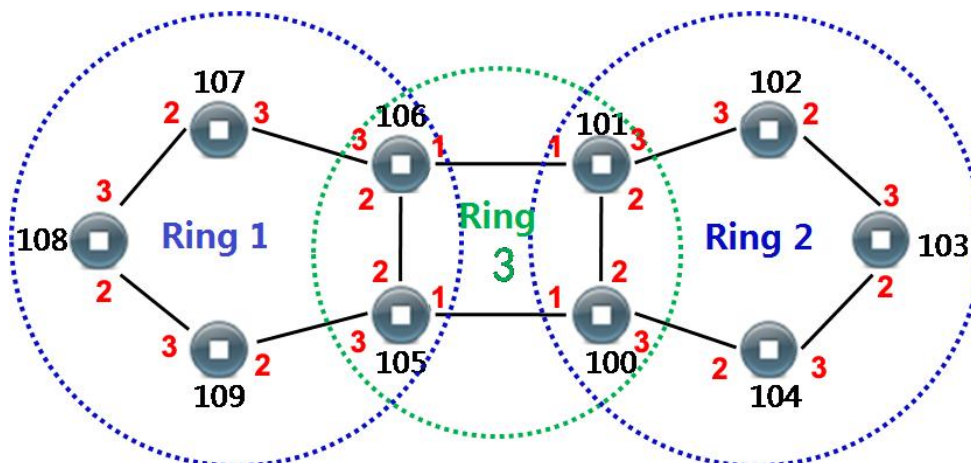
### Instance

For example: creating coupling ring. Its basic architecture is shown as below:



### Instance Analysis

We can get the following picture by analyzing the coupling ring above.



There are three rings in coupling ring. Ring 1 and Ring 2 intersect Ring 3 respectively. When setting ring in WEB interface, we can set Ring 1 and Ring 2 as single ring, Ring 3 as coupling ring. In coupling ring, we set the port in the link where the two rings intersect as control port. The Port 2 of Device 105 in the picture above is the control port. The analyses of each switch are displayed as follows:

- 105, 106, 107, 108 and 109 are in Ring 1; ring network ports are Port 1 and Port 2; single ring; 105 is the master station, others are slave stations.
- 100, 101, 102, 103 and 104 are in Ring 2; ring network ports are Port 2 and Port 3;

single ring; 100 is the master station, others are slave stations.

- 100, 101, 105 and 106 are in Ring 3. It is a coupling ring. Port 1 is coupling port. Port 2 is control port.

### Operation Step 1: configuring Ring 1 in WEB interface

Configuring Device 105, 106, 107, 108 and 109 in the following steps respectively.

Step 1 Choose “Main Menu > Redundancy > Rapid Ring”.

Step 2 In the “setting” area of the “Rapid Ring” page, choose “Ring V3” as the “Protocol of Redundancy”.

Step 3 Check the “Enable” box in the “Group 1”.

Step 4 Choose “Single” in the drop-down list of “Type” of “Group 1”.

Group	ID	Port 1	Port 2	Type	HelloTime	Master-slave	Enable
1	<input type="text" value="1"/>	<input type="text" value="02"/>	<input type="text" value="03"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>
2	<input type="text" value="2"/>	<input type="text" value="03"/>	<input type="text" value="04"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input type="checkbox"/>

Note : Changes will only take effect after system reboot!

Step 5 Enter “1” into the “ID” textbox of “Group 1”.

Step 6 Set “Port 1” and “Port 2” to “2” and “03” respectively.

Note:

“Port 1” and “Port 2” cannot be set to the same port

Step 7 For Device 106/107/108/109, choose “Slave” in the drop-down list of “Master-slave” of “Group 1”.

Step 8 For Device 105, choose “Master” in the drop-down list of “Master-slave” of “Group 1”.

Step 9 Click “Apply”. Enter “Main Menu > Basic Settings > Network & Reboot”.

Step 10 In the area of “Device Reboot”, click “Reboot”.

Step 11End.

### Operation Step 2: configuring Ring 2 in WEB interface

Configuring Device 100, 101, 102, 103 and 104 in the following steps respectively.

Step 1 Choose “Main Menu > Redundancy > Rapid Ring”.

Step 2 In the setting area of the “Rapid Ring” page, choose “SW-Ring V3” as the “Protocol Of Redundancy”.

Step 3 Check the box of “Enable” in “Group 1”.

Step 4 Choose “Single” in the drop-down list of “Type” of “Group 1”.

Group	ID	Port 1	Port 2	Type	HelloTime	Master-slave	Enable
1	<input type="text" value="2"/>	<input type="text" value="02"/>	<input type="text" value="03"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>
2	<input type="text" value="2"/>	<input type="text" value="03"/>	<input type="text" value="04"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input type="checkbox"/>

Note : Changes will only take effect after system reboot!

Step 5 Enter “2” into the “ID” textbox of “Group 1”.

Step 6 Set “Port 1” and “Port 2” to “2” and “03” respectively.

Note:

“Port 1” and “Port 2” cannot be set to the same port

Step 7 For Device 101/102/103/104, choose “Slave” in the drop-down list of “Master-slave” of “Group 1”.

Step 8 For Device 100, choose “Master” in the drop-down list of “Master-slave” of “Group 1”.

Step 9 Click “Apply”. Enter “Main Menu > Basic Settings > Network & Reboot”.

Step 10 In the area of “Device Reboot”, click “Reboot”.

Step 11End.

### Operation Step 3: Configuring Ring 3 in WEB Interface

Configuring Device 100, 101, 105 and 106 in the following steps respectively.

Step 1 Choose “Main Menu > Redundancy > Rapid Ring”.

Step 2 In the setting area of the “Rapid Ring” page, choose “SW-Ring V3” as the “protocol of redundancy”.

Step 3 Check the box of “Enable” in “Group 2”.

Step 4 Choose “Couple” in the drop-down list of “Type” of “Group 2”.

Step 5 Enter “3” into the “ID” textbox of “Group 2”.

Step 6 Choose “01” in the drop-down list of “Coupling Port” of “Group 2”.

Step 7 Choose “02” in the drop-down list of “Coupling Control Port” of “Group 2”.

Step 8 Click “Apply”. Enter “Main Menu > Basic Settings > Network & Reboot”.

Step 9 On the column of “Device Reboot”, click the button of “Reboot”.

Step 10 End.

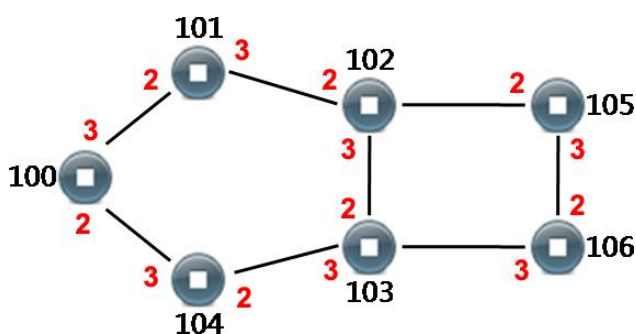
Group	ID	Port 1	Port 2	Type	HelloTime	Master-slave	Enable
1	2	02	03	Single	0 x100ms	Slave	<input checked="" type="checkbox"/>
Group	ID	Coupling Port	Coupling Ctrl Port	Type	HelloTime	Master-slave	Enable
2	3	01	02	Couple	0 x100ms	Slave	<input checked="" type="checkbox"/>

### 6.1.3 Instance: creating chain

The chain could be created when the “Protocol of Redundancy” is “SW-Ring V3”.

#### Inst

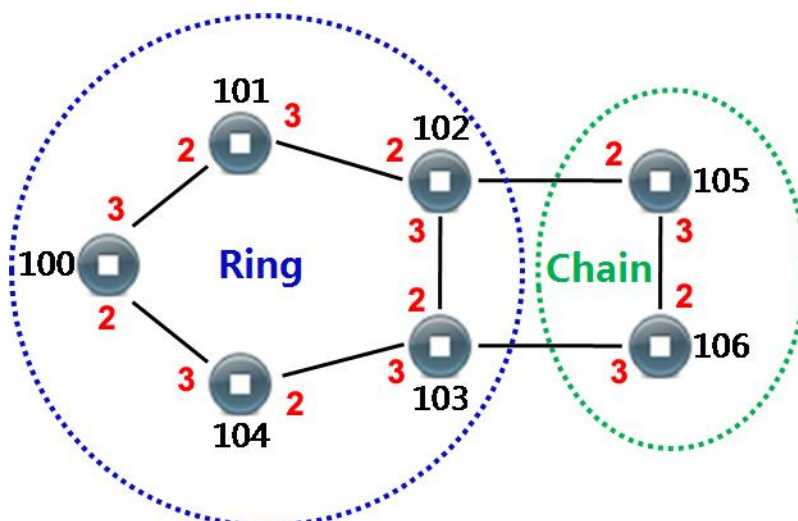
For example: creating chain. Its basic architecture is shown as below:



#### Instance Analysis

Basic framework, we can make the following analyses:

- 100, 101, 102, 103 and 104 are in the ring. The ring network ports are 2 and 3. Device 100 is the master station; others are slave stations.
- Device 105 and 106 are in the chain. The ring network ports are 2 and 3.



### Operation Step 1: creating ring

Configuring Device 100, 101, 102 and 103 in the following steps respectively.

Step 1 Choose “Main Menu > Redundancy > Rapid Ring”.

Step 2 In the setting area of the “Rapid Ring” page, choose “SW-Ring V3” as the “Protocol of Redundancy”.

Step 3 Check the “Enable” box in the “Group 1”.

Step 4 In the “settings” area of “Rapid Ring”:

- 1 Set “Type” to “Single”;
- 2 Set “ID” to “01”;
- 3 Set “Port 1” to “02”;
- 4 Set “Port 2” to “03”;

Group	ID	Port 1	Port 2	Type	HelloTime	Master-slave	Enable
1	<input type="text" value="1"/>	<input type="text" value="02"/>	<input type="text" value="03"/>	<input type="text" value="Single"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>
Group	ID	Coupling Port	Coupling Ctrl Port	Type	HelloTime	Master-slave	Enable
2	<input type="text" value="3"/>	<input type="text" value="01"/>	<input type="text" value="02"/>	<input type="text" value="Couple"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>

Step 5 For Device 101/102/103/104, choose “Slave” in the drop-down list of “Master-slave” of “Group 1”.

Step 6 For Device 100, choose “Master” in the drop-down list of “Master-slave” of “Group 1”.

Step 7 Click “Apply”.

Step 8 Enter “Main Menu > Basic Settings > Network & Reboot”.

Step 9 In the area of “Device Reboot”, click “Reboot”.

Step 10 End.

### Operation Step 2: creating chain

Configuring Device 105 and 106 in the following steps respectively.

Step 1 Choose “Main Menu > Redundancy > Rapid Ring”.

Step 2 In the setting area of the “Rapid Ring” page, choose “Ring V3” as the “protocol of redundancy”.

Step 3 Check the “Enable” box in the “Group 1”.

Step 4 In the “Settings” area of “Rapid Ring” page, set the “Type” to “Chain”.

Step 5 In the “Settings” area of “Rapid Ring” page, set the “ID” to “2”.

Step 6 Set “Port 1” to “02” and set “Port 2” to “03”.

Group	ID	Port 1	Port 2	Type	HelloTime	Master-slave	Enable
1	<input type="text" value="2"/>	<input type="text" value="02"/>	<input type="text" value="03"/>	<input type="text" value="Chain"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>
Group	ID	Coupling Port	Coupling Ctrl Port	Type	HelloTime	Master-slave	Enable
2	<input type="text" value="3"/>	<input type="text" value="01"/>	<input type="text" value="02"/>	<input type="text" value="Couple"/>	<input type="text" value="0"/> x100ms	<input type="text" value="Slave"/>	<input checked="" type="checkbox"/>



Note

The chain + single ring combination could be formed by using configured ring network port of chain ring device to connect the normal port of single ring device.

Step 7 Click “Apply”.

Step 8 Enter “Main Menu > Basic Settings > Network & Reboot”.

Step 9 In the area of “Device Reboot”, click “Reboot”.

Step 10 End.



Notice

- The port that has been set to port trunking could not be set as rapid ring port. One port can't belong to multiple ring networks.
- The ID in the same single ring must be the same; otherwise, it cannot form a ring and achieve normal communication.
- To ensure the communication of ring network, it's recommended to set the “Type” of ports that have already been set as ring network to “Trunk” and “member relationship” to “Tagged”.
- When forming complicated ring networks like tangent ring, please make sure the ID conforms to the unity of single ring network ID. Network ID of different single ring must be different.

## 6.1.4 Creating Spanning Tree

### Function Description

On the “Rapid ring” page, user can choose “RSTP (IEEE 802.1W/1D)” as redundancy protocol to create spanning tree quickly.

### Operation Path

Open in order: “Main Menu > Redundancy > Rapid Ring > Protocol of Redundancy > RSTP (IEEE 802.1W/1D)”.

## Interface Description

RSTP interface is as follows:

Current Status						
Protocol of Redundancy	None					
Settings						
Protocol of Redundancy	RSTP(IEEE802.1W/1E ▾)					
Bridge Priority	32768 ▾					
Hello Time(s)	2	(1~10)	FWD Delay(s)	15	(4~30)	
MAX Age(s)	20	(6~40)	RSTP Status	RSTP Port Information		
Port number	Port path cost	Port priority	Point to Point	Direct connect terminal	Participatory spanning tree structure	
01	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
02	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
03	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
04	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
05	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
06	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
07	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
08	0	128 ▾	Auto ▾	<input type="checkbox"/>	<input type="checkbox"/>	
<p>Note : Changes will only take effect after system reboot</p>						
Apply			Cancel			

The main element configuration description of RSTP interface:

Interface Element	Description
Protocol of Redundancy	<p>Choose the algorithm of redundancy protocol, options are:</p> <ul style="list-style-type: none"> <li>None: it means that the ring network function is disabled.</li> <li>Ring V3: supports single ring, coupling ring, chain and Dual_homing;</li> <li>RSTP (IEEE 802.1W/1D): spanning tree / rapid spanning tree.</li> </ul>
Bridge Priority	<p>The priority of bridge.</p> <p>Note: In STP/RSTP network, the device with smallest bridge ID would be elected as root bridge. The bridge ID consists of bridge priority and bridge MAC address.</p>
Hello Time (s)	<p>The transmission time interval of the BPDU data packet.</p> <p>Note: The protocol message that STP/RSTP adopts is BPDU</p>

Interface Element	Description
	(Bridge Protocol Data Unit).
FWD Delay (s)	The forward delay time that the port of switch maintains in transition state (listening and learning). Note: STP/RSTP adopts a mechanism of state transition. The newly-selected root port and specified port must go through twice the Forward Delay time to enter the forwarding state.
MAX Age (s)	The lifetime of BPDU packets.
RSTP Status	Button, used for checking the current status of rapid spanning tree.
Port number	Display the device port number.
Port path cost	The path cost from network bridge to root bridge. Note: Path cost is a reference value for STP protocol to choose links. The path cost from a port to the root bridge is cumulated by the path cost it go through each port of each bridge.
Port priority.	The priority of ports in bridge. The smaller the value, the higher the priority. Note: PID (Port ID) consists of two parts. The high 4 digits are port priorities, the low 12 digits are port numbers. In the case of same root path cost, it would not block the port with the smallest PID value, but the one with greater PID value.
Point to Point	The directly connected switch port, options are: <ul style="list-style-type: none"> <li>• Yes;</li> <li>• No;</li> <li>• Auto: adopt negotiation mechanism that could implement quick conversion of port states.</li> </ul>
Direct connect terminal	The switch that is on the edge of network and connects to the terminal devices.
Participatory spanning tree structure	Checking this checkbox. It represents participating in the operation of spanning tree protocol.

RSTP status interface is as follows:

Root Information							
Local ID :							
Root ID :							
Root Port :							
Root Cost:							
Basic Information							
Port	Priority	Cost	P2P	Edge	Connected	Role	FWD Status
01	128	0	Y	N	Rapid	Disabled	Disabled
02	128	0	Y	N	Rapid	Disabled	Disabled
03	128	0	Y	N	Rapid	Disabled	Disabled
04	128	0	Y	N	Rapid	Disabled	Disabled
05	128	0	Y	N	Rapid	Disabled	Disabled
06	128	0	Y	N	Rapid	Disabled	Disabled
07	128	0	Y	N	Rapid	Disabled	Disabled
08	128	0	Y	N	Rapid	Disabled	Disabled
Close							

The main element configuration description of RSTP status interface:

Interface Element	Description
<b>Root Information</b>	<b>The display bar of root information table</b>
Local ID	It displays the priority of this switch and MAC address information ID.
Root ID	It displays the priority of the root switch and MAC address information ID.
Root Port	The port of the switch, which is not in the root bridge but nearest to it, oversees communicating with the root bridge. The path cost from this port to the root bridge is the lowest. When the path costs of multiple ports are the same, the one with the highest priority would be the root port.
Root Cost	The root cost of a switch is the sum of root port cost and the root cost that data packet goes through all switches. The root cost of root bridge is zero.
<b>Basic Information</b>	<b>The display bar of basic information table</b>
Port	Display the device port number.
Priority	The priority of ports in network bridge. The values range from 0 to 240. The smaller the value, the higher the port priority. The higher the priority of the port, the more likely it is to be a root port.

Interface Element	Description
Cost	The path cost from network bridge to root bridge.
P2P	The directly connected switch port.
Edge	The port that directly connects to terminal instead of other switches.
Connected	It displays the network protocol of devices with connected ports.
Role	Root port, specified port, Alternate port and Backup port.
FWD Status	<p>It is divided by whether the port forwards user flow and learns MAC address.</p> <ul style="list-style-type: none"> <li>• Discarding: neither forward user flow nor learn MAC address;</li> <li>• Learning: doesn't forward user flow but learn MAC address;</li> <li>• Forwarding: forward user flow and learn MAC address;</li> <li>• Listening: neither forward user flow nor learn MAC address; but can receive and send configuration message;</li> <li>• Blocking: port only receives and processes BPDU, doesn't forward user flow;</li> <li>• Disabled: blocked or physically disconnected.</li> </ul>



Note

The settings of rapid spanning tree will take effect after rebooting the device.

## 6.2 Loop Guard

### Function Description

On the "Loop Protection" page, you can configure loop protection to avoid network storms.

### Operation Path

Open in order: "Main Menu > Link Detection > Loop Guard".

### Interface Description

Loop guard interface screenshot:

Port detection			
LoopTime	<input type="text" value="30"/>	1 - 600	
RangeTime	<input type="text" value="3"/>	1 - 60	
Port number	Port status	Enable	Send trap
*	*	<input type="checkbox"/>	<input type="checkbox"/>
01	Link	<input type="checkbox"/>	<input type="checkbox"/>
02	Los	<input type="checkbox"/>	<input type="checkbox"/>
03	Los	<input type="checkbox"/>	<input type="checkbox"/>
04	Los	<input type="checkbox"/>	<input type="checkbox"/>
05	Los	<input type="checkbox"/>	<input type="checkbox"/>
06	Los	<input type="checkbox"/>	<input type="checkbox"/>
07	Los	<input type="checkbox"/>	<input type="checkbox"/>
08	Los	<input type="checkbox"/>	<input type="checkbox"/>
<input type="button" value="Apply"/> <input type="button" value="Cancel"/>			

Main elements configuration descriptions of loop guard interface:

Interface Element	Description
LoopTime	Time interval for detection after loop formation. Value range is 1-600, default value: 30, unit: seconds.
RangeTime	Time interval before loop formation, ranging from 1-60, default value: 3, unit: second.
Port number	Display the device port number.
Port status	Display port connection status of the device: <ul style="list-style-type: none"> <li>• LOS: disconnected;</li> <li>• LINK: connected;</li> <li>• Loop Forward: the forwarding port in the loop;</li> <li>• Loop Block: the blocking port in the loop</li> </ul>
Enable	If the loop protection function is enabled, when there is a port self-loop or a port loop, the loop can be quickly disconnected, and the port status can be set to blocking or forwarding to avoid network storms. Notice: The loop port cannot be set as a loop detection port.
Send trap	Check the box to enable sending trap. When the self-loop and the ring are formed, the TRAP alarm will be sent. Note: Before enabling this function, SNMP configuration function needs to be enabled on the "SNMP configuration" page first, and SNMP Trap address needs to be set.

## 6.3 Port Trunking

### 6.3.1 Static Trunking

The link aggregation technology can increase link bandwidth by bundling multiple physical interfaces into one logical interface without hardware upgrade. While increasing the bandwidth, link aggregation adopts the mechanism of backup link, which can effectively improve the reliability of link between devices.

Link aggregation technology has the following three advantages:

- Increase bandwidth  
The maximum bandwidth of link aggregation interface can reach the sum of the bandwidth of each member interface.
- Improve the reliability  
When an active link fails, traffic can be switched to other available member links, thus improving the reliability of link aggregation interface.
- Load sharing  
Within a link aggregation group, load sharing can be achieved on the active links of each member.

#### Function Description

Binding multiple physical ports into one logical channel.

#### Operation Path

Open in order: “Main Menu > Redundancy > Port Trunking > Static Trunking”.

#### Interface Description

Static trunking interface is as follows:

The screenshot shows the 'Static Trunking' configuration page. It includes the following elements:

- Enable:** Radio buttons for 'Yes' and 'No'. The 'No' option is selected.
- Group:** A dropdown menu currently set to '1'.
- Join Port:** Eight checkboxes labeled '01-' through '08-'. All are currently unchecked.
- Deal With:** Three buttons: 'Add', 'Delete', and 'Apply'.
- Table:** A table with two columns: 'Group' and 'Join Port'. The table content is partially obscured by a dashed line, suggesting it is scrollable.

The main element configuration description of static trunking interface:

Interface Element	Description
Enable	Enable or disable trunking configuration.
Group	Choose trunking group.
Join Port	Check the box of ports that join the trunking group.
Deal with	Add, edit, delete or apply the configuration of port trunking group.

### For instance: port trunking

For example: if the port 1 and port 2 of switch A and switch B share the same rates and duplex modes, to increase bandwidth, Port 1 and Port 2 of Switch A and Switch B are now required to converge into a Trunking group.

### Operation Steps

Configure switch A and switch B in the same way respectively.

Step 1 Log into Web configuration interface.

Step 2 Choose “Main Menu > Redundancy > Port Trunking > Static Trunking”.

Step 3 On the page of “Static Trunking”, check the box of “Yes” in the “Enable” bar.

Step 4 Choose “1” in the droplist of “Group”.

Group	Join Port

Step 5 Check the box of Port 7 and Port 8 in the “Join Port” bar.

Step 6 Click “Add/Delete”.

Step 7 Click “Apply”.

Step 8 End.



Note

- All attributes of ports in trunking group should be the same, including rates and duplex

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modes, etc.

- Setting one port as both ring network port and trunking port is not supported.
  - Each trunking group should have 2 ports at least, up to 4.
  - One port can only join a trunking group.
-

# 7 LLDP

## 7.1 Parameters Configuration

At present, there are more and more types of network equipment and their configurations are complex. In order to enable devices from different manufacturers to find each other and interact with each other's systems and configuration information in the network, a standard information exchange platform is required.

LLDP (Link Layer Discovery Protocol) is created under such background, it provides a standard way of Link Layer Discovery, which can organize the main power, management address, device id, interface identification into different TLV (Type/Length/Value), and encapsulate them in LLDPDU (Link Layer Discovery Protocol Data Unit) and publish them to the neighbors that connect to itself directly. After receiving the Information, the neighbor saves them in the form of standard MIB (Management Information Base) for the network Management system to query and judge the communication status of link.

### LLDP message sending mechanism

When the LLDP function is enabled, the device will periodically send LLDP messages to neighboring devices. If the local configuration of the device changes, the LLDP message is sent immediately to inform the neighbor device of the change of local information as soon as possible. For preventing abounding LLDP sending caused by frequent changes of local information, next message should be delayed to send out after sending a LLDP message.

### LLDP message receiving mechanism

When enabling LLDP function, the device will check the validity of the received LLDP message and the TLV(Type/Length/Value) carried by it. After checking, the neighbor information will be saved in the local device, and the aging time of neighbor information in the local device will be set according to the TTL (Time To Live) Value

carried by TLV in the LLDPDU (LLDP Data Unit) message. If the TTL value in the received LLDPDU is equal to zero, the neighbor information will be aged immediately.

### Function Description

On the page of “Parameters Configuration”, user can configure LLDP function of the port and notify its device identity and performance in the local device.

### Operation Path

Open in order: “Main Menu > LLDP > Parameter Configuration”.

### Interface Description

The parameter configuration interface is shown in the following figure:

Main elements configuration description of parameter configuration interface:

Interface Element	Description
LLDP	Enable/disable LLDP function.
Message Transmit Interval (s)	Interval time for messages sending is 5-32768s. For preventing abounding LLDP sending caused by frequent changes of local information, next message should be delayed to send out after sending a LLDP message.
Port	Port number of the device.
Mode	Drop-down list of LLDP port mode, with options: <ul style="list-style-type: none"> <li>• Disable: disable LLDP function.</li> <li>• Tx Rx: send and receive LLDP message.</li> <li>• Tx only: periodically send LLDP message to neighbor device.</li> <li>• Rx only: check the validity of received LLDP and carried TLV, and configure the ageing time of neighbor device in the local device according to TTL (Time to Live) value in</li> </ul>

Interface Element	Description
	TLV.

## 7.2 Neighbor Information

### Function Description

On the page of "Neighbor Information", user can check the following items discovered by the local port:

- MAC address;
- Remote port;
- Port description;
- System name;
- System function;
- Management address.

### Operation Path

Open in order: " Main Menu > LLDP > Neighbor Information".

### Interface Description

Neighbor information interface is as follows:

LLdp Neighbor Information						
Local Port	MAC Address	Remote Port	Port Description	System Name	System Function	Administered Address
Refresh						

Main elements configuration description of neighbor information interface:

Interface Element	Description
Local Port	Corresponding local port number of the device.
MAC Address	Discover corresponding MAC address of the neighbor device.
Remote Port	Port number of neighbor device.
Port Description	Port description information of the neighbor device.
System Name	System name of the neighbor device.
System Function	System functions of the neighbor device.
Administered Address	Management addresses information of the neighbor device. Management address is the address provided for network management system to identify and manage the network devices. Management address can identify a

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Interface Element	Description
	device, which is convenient for the drawing of network topology and network management. Management address is released to public after being packaged in Management Address TLV of LLDP message.

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# 8 Access Control

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## 8.1 Password

Enterprises often require that the administrator of monitoring equipment and the administrator of the system or network should be two different roles, and their permissions should be separated, that is, the former is only responsible for the management of monitoring business, the latter is only responsible for the management of the system or network. The switch provides level management:

- Observer: check permissions.
- System administrator: modify and view permissions.

### Function Description

On the page of “Login Settings”, user can configure the login name, password, and other parameters information of logging in to WEB configuration page.

### Operation Path

Open in order: “Main Menu > Access control > Uesr Password”.

### Interface Description

User password interface is as follows:

**User settings**

Index

Access Level

Login Name

Password

Confirm Password

The main element configuration description of user settings interface:

Interface Element	Description
Index	<p>The index number is corresponding to the access level.</p> <ul style="list-style-type: none"> <li>• 1: administrator</li> <li>• 2: administrator or observer</li> <li>• 3: administrator or observer</li> </ul>
Access level	<p>Access level settings, options:</p> <ul style="list-style-type: none"> <li>• Administrator: check and modify permissions.</li> <li>• Observer: check permissions.</li> </ul>
Login Name	<p>Login name settings for the guest to log in to the WEB configuration interface.</p>
Password	<p>Login password settings for the guest to log in to the WEB configuration interface.</p> <p>Note: The password should be a combination of letters less than 16 bytes.</p>
Confirm Password	<p>Confirm visitor password.</p>



#### Notice

Please keep the modified login name and password in mind. If you forget it, you can restore it to factory setting via DIP switch. Default login name and password of logging in to the WEB configuration interface are “admin”.

**For instance: create administrator**

For example: create a new administrator “admin8” and set the management password to “admin8”.

**Operation Steps**

Step 1 Log into Web configuration interface.

Step 2 Choose “Main Menu > Access Control > User Password”.

Step 3 On the “User settings” page:

- 1 Choose “1” as “Index” number
- 2 Choose “administrator” as “access level”
- 3 Enter “admin8” as “login name”
- 4 Enter “admin8” as “password”
- 5 Enter “admin8” as “confirm password”.

Step 4 Click “Apply”.

Step 5 End.

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# 9 Remote Monitoring

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## 9.1 SNMP Configuration

SNMP (Simple Network Management Protocol) is a network management standard protocol widely used in TCP/IP networks. SNMP provides a way to manage devices by running network management software on a central computer (or network management workstation). Network administrators can use SNMP platform to complete information query, information modification and troubleshooting on any node on the network, and the work efficiency can be improved.

SNMP System consists of NMS (Network Management System), Agent Process, Management Object and MIB (Management Information Base) four parts.

- NMS plays the role of administrator in the network. It is a system that adopts SNMP protocol to manage/monitor network devices and runs on the NMS server.
- Agent: Agent is an agent process in the managed devices, which is used to maintain the information data of the managed devices and respond to the request from the NMS, and report the management data to the NMS that sends the request.
- **Management object:** Management object refers to the managed object. Each device may contain multiple managed objects, which may be a piece of hardware in the device or a set of parameters configured on hardware or software.
- MIB: MIB is a database that identifies the variables maintained by the managed device. MIB defines a series of properties of the managed device in the database: object name, object state, object access rights and object data type.

As the network management center of the entire network, NMS manages the equipments. Each managed device includes Agent process, MIB and multiple managed objects that reside in the device. The NMS interacts with the Agent running on the managed device, and the Agent completes the instructions of the NMS through the operation of the MIB on the device end.

SNMPv1/SNMPv2c specifies 7 types of operations to complete information exchange between NMS and Agent. SNMPv1 version doesn't support GetBulk and Inform operation.

Operation	Description
Get	The Get operation can extract one or more parameter values from the Agent.
GetNext	The GetNext operation can extract the next parameter value in lexicographical order from the Agent.
Set	The Set operation can set one or more parameter values of the Agent.
Response	Response operation can return one or multiple parameters. This operation is issued by the Agent, which is the response operation of GetRequest, GetNextRequest, SetRequest and GetBulkRequest. After receiving the Get/Set instruction from NMS, the Agent completes the corresponding query/modification operation through MIB, and then uses Response operation to respond the information to NMS.
Trap	Trap information is the information sent by the Agent to NMS to inform the management process of the situation on the device end.
GetBulk	The GetBulk operation implements the NMS to query the information group of managed devices.
Inform	InformRequest is also a managed device that sends an active alert to the NMS. Different from Trap alarm, NMS needs to reply InformResponse for confirmation after the managed device sends Inform warning.

### Function Description

On the page of "SNMP Configuration", user can conduct the following operations:

- Enable or disable SNMP configuration functions;
- Configure SNMP V1/V2 read-only community name;
- Configure SNMP V1/V2 read-only community name;
- Configure SNMP gateway.

### Operation Path

Open in order: "Main Menu > Remote Monitoring > SNMP Configuration".

### Interface Description

Interface screenshot of SNMP configuration is as follows:

SNMP Configuration

SNMP Configuration  Enable  Disable

SNMP V1/V2 V1/V2C

SNMP Read Community

SNMP Read/Write Community

SNMP Trap1

SNMP Trap2  options

SNMP Trap3  options

Main elements configuration description of SNMP configuration interface:

Interface Element	Description
SNMP Configuration	SNMP configuration function, options as follows: <ul style="list-style-type: none"> <li>• Enable;</li> <li>• Disable.</li> </ul>
SNMP V1/V2	SNMP supports the following version: <ul style="list-style-type: none"> <li>• SNMP V1: It adopts UDP protocol which can be used widely but will be insecure.</li> <li>• SNMP V2c: Semantics has been enhanced, and it supports TCP protocol.</li> </ul>
SNMP Read Community	Configure the read-only SNMP community name with the only operation permission of Get.
SNMP Read/Write Community	Configure the Read/Write SNMP community name with the operation permission of Get and Set.
SNMP Trap1	Configure Trap information destination IP address 1. Note: It will send out alarm during cold or warm start, port offline/online, power on/off.

SNMP Trap2	Configure Trap information destination IP address 2.
SNMP Trap3	Configure Trap information destination IP address 3.



Note

Please pay attention to the permission problem of read and write in the SNMP browser, user can check the permission of used "community name" if the permission of "write" is invalid.

### Instance SNMP Configuration

For example: Enable SNMP configuration and configure the "Read-only community name" to "public", "Read-write community name" to "private", "SNMP Trap1" to "192.168.1.1".

### Operation Steps

- Step 1 Log into Web configuration interface.
- Step 2 Select "Main Menu > Remote Monitoring > SNMP Configuration".
- Step 3 On the displayed page of "SNMP Configuration":
  - 1 Select "enable" on the column of "SNMP Configuration";
  - 2 Select "Read-only community name" as "public";
  - 3 Select "Read/Write community name" as "private";
  - 4 Enter "SNMP Trap1" as "192.168.1.1".
- Step 4 Click "Apply".
- Step 5 End.

## 9.2 Threshold Alarm Settings

### Function Description

On the "Threshold Alarm Setting" page, you can set alarm events such as CPU utilization, memory utilization, transmission bandwidth utilization and receiving bandwidth utilization. When the alarm event parameter value exceeds the set threshold, the device will continuously send out Trap information to inform relevant personnel. When the alarm event parameter value drops below the set threshold, the device will send out a Trap message to inform the relevant personnel. SNMP Trap information can be used in combination with BlueEyes Pro software, and all Trap information can be displayed directly in the BlueEyes Pro information window. SNMP function must be enabled to use threshold alarm, ; Meanwhile, in order to manage the network topology environment, please enable LLDP function.

## Operation Path

Open in order: "Main Menu > Remote Monitoring > Trap Threshold".

## Interface Description

Screenshot of Trap Threshold interface:

System Event			
Event	Trap	Value	Current
CPU Event	<input type="checkbox"/>	95 (10-99%)	6 %
MEM Event	<input type="checkbox"/>	95 (10-99%)	11 %

Port Alarm Setting						
Port	Monitor	Trap	Tx-Usage	Tx-Thres Hold	Rx-Usage	Rx-Thres Hold
**	None ▾	<input type="checkbox"/>	**	<input type="text"/> (1-99%)	**	<input type="text"/> (1-99%)
01	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)
02	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)
03	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)
04	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)
05	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)
06	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)
07	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)
08	None ▾	<input type="checkbox"/>	0%	90 (1-99%)	0%	90 (1-99%)

Main elements configuration description of threshold alarm interface:

Interface Element	Description
<b>System Event</b>	<b>System event alert configuration bar</b>
Event	System alarm events are shown as follows: <ul style="list-style-type: none"> <li>CPU alarm: CPU utilization alarm;</li> <li>MEN alarm: Memory utilization alarm.</li> </ul>
Trap	Check the Trap check box to send Trap information when the utilization rate reaches the threshold. Note: Before enabling this function, SNMP configuration function needs to be enabled on the "SNMP configuration" page first, and SNMP Trap address needs to be set.
Value	Utilization threshold, when the utilization reaches the threshold, an alarm will be generated. Value range of threshold is 10-99, unit: %.
Current	The current utilization value of the system.
<b>Port Alarm Settings</b>	<b>Port Alarm Settings Configuration Bar</b>
Port	The Ethernet port number of the device.
Monitor	Port bandwidth monitoring, options are as follows: <ul style="list-style-type: none"> <li>None</li> <li>Tx: port transmission bandwidth monitoring.</li> </ul>

	<ul style="list-style-type: none"> <li>Rx: port receiving bandwidth monitoring.</li> <li>TxRx: port transmission and receiving bandwidth monitoring. When it is detected that the transmission or reception bandwidth utilization reaches the threshold, an alarm is generated.</li> </ul>
Trap	Check the Trap check box to send Trap information when the utilization rate reaches the threshold.
Tx-Usage	Current transmission bandwidth utilization of port.
Tx-Threshold	Port bandwidth utilization threshold, the threshold value range is 1-99, the unit is%.
Rx-Usage	Current receiving bandwidth utilization of port.
Rx-Threshold	Port receiving bandwidth utilization threshold, the threshold value range is 1-99, the unit is%.

## 9.3 Alarm Settings

### Function Description

On the page of "Alarm Warning", user can configure power supply alarm and port alarm; when the equipment runs abnormally, it can promptly notify the administrator, and quickly repair the equipment to avoid excessive loss.

### Operation Path

Open in order: "Main Menu > Remote Monitoring > Alarm Setting".

### Interface Description

Alarm setting interface is as follows:

Alarm Setting  Enable  Disable

Relay Output Type:

Relay target IP 1:  xxx.xxx.xxx.xxx

Relay target IP 2:  xxx.xxx.xxx.xxx

Port Events					
Port	Alarm Setting	Connection	Port	Alarm Setting	Connection
01	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LINK	02	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LOS
03	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LOS	04	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LOS
05	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LOS	06	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LOS
07	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LOS	08	<input type="radio"/> Enable <input checked="" type="radio"/> Disabled	LOS

Main elements configuration description of alarm setting interface:

Interface Element	Description
Alarm Setting	Configure alarm settings. Options: <ul style="list-style-type: none"> <li>• Enable;</li> <li>• Disable.</li> </ul>
Relay Output Type	Click the drop-down list of "Relay Output Type", options as follows: <ul style="list-style-type: none"> <li>• Normally open: when the relay is normal without alarm, it is in closed status; when alarm occurs, relay is in open status;</li> <li>• Normally closed: when the relay is normal without alarm, it is in open status; when alarm occurs, relay is in closed status.</li> </ul>
Relay target IP1	Alarm destination IP address 1. When an alarm occurs, the device sends alarm information to the destination host, which can be viewed by management software such as BlueEyes.
Relay target IP2	Alarm destination IP address 2. When an alarm occurs, the device sends alarm information to the destination host, which can be viewed by management software such as BlueEyes.
<b>Port Events</b>	<b>Port events column</b>
Port	Display the device port number.
Alarm Setting	Configure the port alarm function. Options: <ul style="list-style-type: none"> <li>• Enable;</li> <li>• Disable.</li> </ul> Note After enabling port alarm, when the port is in abnormal status, such as connection or disconnection, the device will output a signal to hint the abnormal operation of the device.
Connection	Display port connection status of the device: <ul style="list-style-type: none"> <li>• Not connected;</li> <li>• Connected.</li> </ul>

# 10 Port Statistics

## 10.1 Frame Statistics

### Function Description

On the page of “Frame Statistics”, user can check frame statistics of sending/receiving data packets transmitted by the port within a period.

### Operation Path

Open in order: “Main Menu > Port Statistics > Frame Statistics”.

### Interface Description

Frame statistics interface is as follows:

Rx Frame Statistics								
Item/ Port	Port 01	Port 02	Port 03	Port 04	Port 05	Port 06	Port 07	Port 08
InGoodOctets	134027	0	0	0	0	0	0	0
InBadOctets	0	0	0	0	0	0	0	0
InUnicast	190	0	0	0	0	0	0	0
InBroadCasts	502	0	0	0	0	0	0	0
InMulticasts	882	0	0	0	0	0	0	0
InPause	0	0	0	0	0	0	0	0
InUndersize	0	0	0	0	0	0	0	0
InFragments	0	0	0	0	0	0	0	0
InOversize	0	0	0	0	0	0	0	0
InJabber	0	0	0	0	0	0	0	0
IN RxErr	0	0	0	0	0	0	0	0
INFCSErr	0	0	0	0	0	0	0	0
Tx Frame Statistics								
Item/ Port	Port 01	Port 02	Port 03	Port 04	Port 05	Port 06	Port 07	Port 08
OutOctets	215203	0	0	0	0	0	0	0
OutUnicast	194	0	0	0	0	0	0	0
OutBroadCasts	5	0	0	0	0	0	0	0
OutMulticasts	0	0	0	0	0	0	0	0
OutPause	0	0	0	0	0	0	0	0
Excessive	0	0	0	0	0	0	0	0
Collisions	0	0	0	0	0	0	0	0
Deferred	0	0	0	0	0	0	0	0
Single	0	0	0	0	0	0	0	0
Multiple	0	0	0	0	0	0	0	0
OutFCSErr	0	0	0	0	0	0	0	0
Late	0	0	0	0	0	0	0	0

Main elements configuration description of received frames statistics interface:

Interface Element	Description
InGoodOctets	Received valid data bytes (including FCS).
InBadOctets	Received invalid data bytes (including FCS).
InUnicasts	Number of valid unicast data frames.
InBroadcasts	Number of valid broadcast data frames.
InMulticasts	Number of valid multicast data frames. Note: Broadcast data frames are not included.
InPause	Valid flow control pause frames number.
InUndersize	Valid data frames number whose length is less than 64 bytes.
InFragments	Fragmented frames number. Note: FCS verification is invalid when the data frame length is less than 64 bytes.
InOversize	Number of received valid oversize data frames. Note: Oversize frames refer to those data frames whose length is more than 1518 or 1522 bytes.
InJabber	Number of received invalid oversize data frames. Note: Oversize frames refer to those data frames whose length is more than 1518 or 1522 bytes.
IN RxErr	The number of error frames in the receiving process.
INFCSErr	Number (complete data) of error frames counted by FCS verification.

Main elements configuration description of transmitted frames statistics interface:

Interface Element	Description
OutOctets	Output bytes number. Note: This data packet includes FCS parity bit.
OutUnicasts	Number of output unicast data frames.
OutBroadcasts	Number of output multicast data frames.
OutMulticasts	Number of output multicast data frames.
OutPause	Number of output flow control pause frames.
Excessive	Number of output unsuccessful data frames. Note: Frames with over 16 times of half duplex flow control attempts are unsuccessful.
Collisions	Collision number during outputting.
Deferred	Number of frames with successfully delayed sending.
Single	Number of successfully output data frames after one time

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Interface Element	Description
	collision.
Multiple	Number of successfully output data frames after multiple times collision.
OutFCSErr	Number of output invalid FCS data frames.
Late	Number of output frames with the occurrence of collisions after 64 bytes.

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# 11 Network Diagnosis

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## 11.1 Port Mirroring

Mirroring refers to copying a message that passes through a specified port (source port or mirror port) to another specified port (destination port or acquisition port). In the process of network operation and maintenance, in order to facilitate business monitoring and fault location, the network administrator can analyze the message copied from the observation port through the network monitoring equipment and judge whether the business running in the network is normal or not.

### Function Description

On the “Port Mirror” page, user can enable or configure the correspondence between ingress data mirror and egress data mirror.

### Operation Path

Open in order: “Main Menu > Diagnosis > Mirror”.

### Interface Description

Mirror interface is as follows:

Mirror  Enable  Disable

Mirror port 01-  02-  03-  04-  05-  06-  07-  08-

Collect port 01-  02-  03-  04-  05-  06-  07-  08-

Watch direction  All  Ingress  Egress

Apply Cancel

The main element configuration description of mirror interface:

Interface Element	Description
Mirror	Setting port mirror function, options are: <ul style="list-style-type: none"> <li>• Enable;</li> <li>• Disable.</li> </ul>
Mirror port	Choose the ingress and egress data port that needs mirroring.
Collect port	Configure the collect ports with ingress/egress data mirroring.
Watch direction	Backup data during mirroring, options are: <ul style="list-style-type: none"> <li>• All;</li> <li>• Ingress;</li> <li>• Egress.</li> </ul>

### Instance: Port Mirror Configuration

For example: use port 4 to collect ingress data and egress data of port 1, port 2 and port 3.

#### Operation Steps

- Step 1 Log into Web configuration interface.
- Step 2 Choose "Main Menu > Diagnosis > Mirror".
- Step 3 On the "Mirror" page, choose "enable" in the "mirror".
- Step 4 In the option of "mirror port", choose port "01", "02" and "03".
- Step 5 In the option of "collect port", choose port "04".
- Step 6 In the option of "watch direction", choose "All".
- Step 7 Click "Apply".
- Step 8 End.

# 12 System Management

## 12.1 Log Information

### Function Description

On the page of “Log information”, user can enable “log record” to check the status information of the device.

### Operation Path

Open in order: “Main Menu > Basic Settings > Log information”.

### Interface Description

Log information interface is as follows:

Index	Type	Time	Event
001	Operational information	1904-01-03 15:38:12	System cold start
002	Boot information	1904-01-03 15:38:08	Switch Test pass
003	Boot information	1904-01-03 15:38:08	Flash Test failed
004	Boot information	1904-01-03 15:38:08	SRAM Test pass
005	Boot information	1904-01-03 15:38:08	RTC Test pass
006	Connection information	1904-01-03 02:23:38	First power failure

Main elements configuration description of log information interface:

Interface Element	Description
Log Record	Enable or disable log record.
Display Type	Click the drop-down list of “Display Type”, user can check the

Interface Element	Description
	information of device booting, connection, and operation. <ul style="list-style-type: none"> <li>• Full detail;</li> <li>• Boot information;</li> <li>• Operation information;</li> <li>• Connection information.</li> </ul>
Export log	Click the “Export log” button to export the current log information "syslog_txt.cfg".

## 12.2 Time Configuration

### Function Description

On the page of “Time Configuration”, user can check current PC time or system operation time, and select relative time zone.

### Operation Path

Open in order: “Main Menu > Basic Settings > SNTP Configuration”.

### Interface Description

Time settings interface is as follows:

Main elements configuration description of time settings interface:

Interface Element	Description
SNTP Configuration	Enable or disable time configuration.
Time Zone	Selection of standard time zone for countries in the world.
NTP Server	Host name or IP address that provides NTP timing and time service for user.
System Time	After power-on, the device time can be manually or automatically updated using NTP.
PC Time	PC time of the guest, the time display isn't relative to the switch.



Note

- NTP server can be empty, the device adopts self-contained server updating and must ensure the correct configuration of DNS and gateway;
- NTP server can't be empty, it must be valid host name or legal IP address;
- Only the "administrator" has the privilege to manually configure the device time.

## 12.3 Device Management

### IP address

The IP address is a 32-bit address assigned to the device connected to Internet. IP address is composed of two fields: Network number field (net-id) and host number field (host-id). IP addresses are allotted by the Network Information Center (NIC) of U.S. Defense Data Network. IP addresses are divided into five categories for the convenience of IP address management. As the table below:

Network Type	Address Range	Usable IP Network Range
A	0.0.0.0 ~ 126.255.255.255	1.0.0.0 ~ 126.0.0.0
B	128.0.0.0 ~ 191.255.255.255	128.0.0.0 ~ 191.254.0.0
C	192.0.0.0 ~ 223.255.255.255	192.0.0.0 ~ 223.255.254.0
D	224.0.0.0 ~ 239.255.255.255	None
E	240.0.0.0 ~ 246.255.255.255	None
Other addresses	255.255.255.255	255.255.255.255



Note

- Category A, B, C address are unicast address; category D address is multicast address; category E address is reserved address for the future special purpose. Now, most of the

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using IP addresses belong to category A, B, C address.

- IP address adopts dotted decimal notation recording mode. Each IP address is expressed as four decimal integers separated by radix point, each integer is corresponding to a byte, such as 10.110.50.101.
- 

### **Subnet Mask**

A mask is a 32-bit number that corresponds to an IP address, some of which is 1 and some of which is 0. These 1 and 0 can be any combination in principle, but generally when designing masks, set the first consecutive digits to 1. A mask divides an IP address into two parts: the subnet address and the host address. The portion of the IP address that corresponds to the 1 bit in the mask is the subnet address, and the rest is the host address. The corresponding mask of Class A address is 255.0.0.0; The corresponding mask of Class B address is 255.255.0.0; The corresponding mask of Class C address is 255.255.255.0.

### **Gateway**

The gateway address is often referred to as the default gateway. The Default gateway, or Default Route, is the Route selected by the router when no other Route exists for the destination address in the IP packet. All packets whose destination is not in the router's routing table will use the default route.

### **DNS Server**

DNS, the full Name is the Domain Name Server, is used to resolve the Domain Name that easy for us to remember to the IP address that the Internet can recognize. If the device needs to access a host name, this server will be used to resolve it into an IP address.

## **Function Description**

On the page of "Network & Reboot", user can conduct following operations:

- Configure default IP address of the device;
- Configure netmask;
- Configure gateway address;
- Configure DNS server;
- Reboot the device.

## **Operation Path**

Open in order: "Main Menu > Basic Settings > Network & Reboot".

## **Interface Description**

The Device management interface is as follows:

The main element configuration description of Network & Reboot interface:

Interface Element	Description
<b>Network Settings</b>	<b>Configuration column of the device address</b>
Use the following IP address	It represents that manually enabling configured IP address, netmask, and gateway address.
Automatically obtain IP address	It represents that enabling the system automatic acquisition of the IP address of the device.
IP address	Configure IP address of the device. Note Default configured IP address is 192.168.1.254.
Subnet Mask	Configure subnet mask of the device. Note Default configured subnet mask is 255.255.255.0.
Gateway	Configure gateway address of the device. Note Default configured gateway address is 192.168.1.1.
Use the following DNS server address	Configure the acquisition form of DNS server address as manual configuration. Note Default configured DNS server address is 202.96.134.133.
Auto obtain DNS server address	Configure the acquisition form of DNS server address as automatic acquisition. Note: When IP address is manual configuration, this option becomes gray and is not optional.
DNS Server	Configure DNS server address.
Apply	Save the device address information. Note:

Interface Element	Description
	Some devices may automatically reboot after configuration, and the configuration will take effect after rebooting.
Cancel	Cancel the modification of device address information.
<b>Device Reboot</b>	<b>Configuration column of device reboot</b>
Reboot	Reboot the device.

### For Example: Manual Configuration

For example: Configure the device address information, IP address is 192.168.5.88, gateway address is 192.168.5.1.

### Operation Steps

- Step 1 Log into Web configuration interface.
- Step 2 Select "Main Menu > Basic Settings > Network & Reboot".
- Step 3 On the "Network Settings" region of displayed page of "Network & Reboot", select "Use the following IP address".
  - 1 Enter "192.168.5.88" in the textbox of "IP Address".
  - 2 Enter "192.168.5.1" in the textbox of "Gateway".
- Step 4 Click "Apply", system will automatically save the configuration.
- Step 5 End.

### For Example: Automatic Acquisition of IP

For example: configure the device IP address as automatic acquisition.

### Operation Steps

- Step 1 Log into Web configuration interface.
- Step 2 Select "Main Menu > Basic Settings > Network & Reboot".
- Step 3 On the "Network Settings" region of displayed page of "Network & Reboot", select "Automatically obtain IP address".
- Step 4 Click "Apply", system will automatically save the configuration.
- Step 5 End.

## 12.4 System Identification

### Function Description

On the page of "System Identification", user can configure the following options:

- Device model;
- Device name;
- Device description;
- Contact information.

## Operation Path

Open in order: " Main Menu > Basic Settings > System Identification".

## Interface Description

System identification interface is as follows:

The main element configuration description of system identification interface:

Interface Element	Description
Module	Configure the device model.
Name	Configure the device name to identify each device in the network.
Description	Configure the summary description of the device.
Serial No.	Device number, which is gray and not configurable.
Contact Information	Configure the contact Information of the maintenance personnel of the device. Note: <ul style="list-style-type: none"> <li>Support the entering of Chinese characters, English letters, number, characters like "-", "_", "@", ",", ".";</li> <li>The entering of blank space is not supported.</li> </ul>

### For Example: Device Information Configuration

For example: Configure the device according to following information:

- “Module” is “ManagedSwitch1”;
- “Name” is “IndustrialSwitch”;
- “Description” is “8ports”.

### Operation Steps

Step 1 Log into Web configuration interface.

Step 2 Select “Main Menu > Basic Settings > System Identification”.

Step 3 On the “Settings” region of displayed page of “System Identification”:

- 1 Enter “Module” as “ManagedSwitch1”;
- 2 Enter “Name” as “IndustrialSwitch”;
- 3 Enter “Description” as “8ports”.

Step 4 Click “Apply” to save the configuration.

Step 5 End.

## 12.5 File Management

### Function Description

On the page of “File Management”, user can conduct following operations:

- Restore factory defaults;
- Upload and download configuration files;
- System upgrading.

### Operation Path

Open in order: “Main Menu > Basic Settings > System File Update”.

### Interface Description

System file update interface is as follows:

Factory Default	
Load Factory Default	<input type="button" value="OK"/>
Update Configuration File from Local PC	
Download Configuration	<input type="button" value="Download"/>
Upload Configuration	<input type="button" value="Choose File"/> No file chosen <input type="button" value="Upload"/>
Upgrade Firmware from Local PC	
Upgrade Firmware	<input type="button" value="Choose File"/> No file chosen <input type="button" value="Upgrade"/>

Main element configuration instructions in System file update interface.

Interface Element	Description
<b>Factory Default</b>	<b>Configuration column of restore factory defaults</b>
Load Factory Default	Restore factory defaults of the switch. Note: Restore factory defaults will cause all devices to be in the factory status, default IP address is "192.168.1.254".
<b>Update Configuration File from Local PC</b>	<b>Configuration column of configuration files</b>
Download Configuration	Download the configuration information files of current switch. Tips: Downloaded configuration files can be uploaded to other homogeneous devices, achieving repeated usage after one-time configuration.
Upload Configuration	Configure the switch via uploading configuration files information.
<b>Upgrade Firmware from Local PC</b>	<b>Configuration column of system upgrade</b>
Upgrade Firmware	Upgrade operating system of the switch.



#### Warning

In the process of uploading configuration files or upgrading software, please don't click or configure other WEB page of the switch, not even reboot the switch; otherwise, it will lead to failure of configuration files uploading or software upgrading, or even cause system breakdown of the switch.

### Example: Download Configuration Files

For example: Download configuration files.

#### Operation Steps

- Step 1 Login to the WEB Configuration Interface
- Step 2 Select "Main Menu > Basic Settings > System File Update".
- Step 3 On the region of "Update Configuration File from Local PC" of displayed page of "System File Update", click "Download".
- Step 4 Select save path on the pop-up dialog box of "Save as".
- Step 5 Click "Apply".
- Step 6 End.

### Example: Upload Configuration

For example: Upload configuration files to the switch for updating the switch configuration.

#### Operation Steps



Note

Please prepare the configuration files and then conduct uploading operation.

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- Step 1 Login to the WEB Configuration Interface
- Step 2 Select "Main Menu > Basic Settings > System File Update".
- Step 3 On the region of "Upgrade Firmware from Local PC" of displayed page of "System File Update", click "Choose File" after the label of "Upgrade Firmware".
- Step 4 On the pop-up 'Open' page, select the prepared cfg configuration file.
- Step 5 Click "Open".
- Step 6 Click "Upgrade".
- Step 7 Alarm information is displayed in the pop-up dialog box of "messages from the webpage", click "OK".
- Step 8 The device is rebooted automatically and its configuration is updated.
- Step 9 End.

## 12.6 System Logout

### Function Description

On the page of "System log off", user can log off the login information of current user.

### Operation Path

Open in order: "Main Menu > Basic Settings > Logout".

## Interface Description

Logout interface is as follows:



Main elements configuration description of system logout interface:

Interface Element	Description
System log off	Log off the login information of current user.

### For example: Log off and change administrator to login

For example: Log off current user, and then login again via entering “admin8” in the column of administrator and “admin8” in the column of password.

### Operation Steps

- Step 1 Log into Web configuration interface.
- Step 2 Select “Main Menu > Basic Settings > System log off”.
- Step 3 Click “OK” on the displayed page of “System log off”.
- Step 4 Conduct following operations on the pop-up login dialog box:
  - 1 Enter “admin8” on the option box of “User name”.
  - 2 Enter “admin8” on the option box of “Password”.
- Step 5 Click "Sign in".
- Step 6 Login successfully to the WEB interface.
- Step 7 End.

# 13 FAQ

## 13.1 Sign in Problems

1. **Why the web page display abnormally when browsing the configuration via WEB?**

Before accessing the WEB, please eliminate IE cache and cookies. Otherwise, the web page will display abnormally.

2. **What should I do if I forget my login password?**

IF you forget the login password, you can initialize the password by restoring factory settings. The specific method is to search by BlueEyes\_II software and use restore factory setting function, then the password will be initialized. The initial user name and password are "admin".

3. **Is configuring via WEB browser same to configuring via BlueEyes\_II software?**

Both configurations are the same, without conflict.

## 13.2 Configuration Problem

1. **How to configure the device restore default setting via DIP switch?**

Turn the DIP switch 2 to ON position, and restore default setting after power on again.

2. **Why the bandwidth can't be increased after configuring Trunking (port aggregation) function?**

Check whether the port attributes set to Trunking are consistent, such as rate,

duplex mode, VLAN and other attributes.

### 3. How to deal with the problem that part of switch ports are impassable?

When some ports on the switch are impassable, it may be network cable, network adapter and switch port faults. User can locate the faults via following tests:

- Keep connected computer and switch ports unchanged, change other network cables;
- Keep connected network cable and switch port unchanged, change other computers;
- Keep connected network cable and computer unchanged, change other switch port;
- If the switch port faults are confirmed, please contact supplier for maintenance.

### 4. How about the order of port self-adaption state detection?

The port self-adaption state detection is conducted according to following order: 1000Mbps full duplex, 100Mbps full duplex, 100Mbps half-duplex, 10Mbps full duplex, 10Mbps half-duplex, detect in order from high to low, connect automatically in supported highest speed.

## 13.3 Alarm Problem

### 1. When the device alarms, except BlueEyes\_II software nether alarm information display area will display alarm information, is there any other way to notify technical staffs?

When the device alarms, monitoring host computer buzzer will continue to emit alarm sounds.

## 13.4 Indicator Problem

### 1. Why is the power supply indicator off?

Possible reasons include:

- Not connected to the power socket; troubleshooting, connected to the power socket.
- Power supply or indicators faults; troubleshooting, change the power supply or device test.

- Power supply voltage can't meet the device requirements; troubleshooting, configure the power supply voltage according to the device manual.

## 2. **Link/Act indicator isn't bright, what's the reason?**

Possible reasons include:

- The network cable portion of Ethernet copper port is disconnected or bad contact; troubleshooting, connect the network cable again.
- Ethernet terminal device or network card works abnormally; troubleshooting, eliminate the terminal device fault.
- Not connected to the power socket; troubleshooting, connected to the power socket.
- Interface rate doesn't match the pattern; troubleshooting, examine whether the device transmission speed matches the duplex mode.

## 3. **Ethernet copper port and fiber port indicator are connected normally, but can't transmit data, what's the reason?**

When the system is power on or network configuration changes, the device and switch configuration in the network will need some time. Troubleshooting, after the device and switch configuration are completed, Ethernet data can be transmitted; if it's impassable, power off the system, and power on again.

## 4. **Why does the communication crashes after a period of time, namely, it cannot communicate, and it returns to normal after restarting?**

Reasons may include:

- Surrounding environment disturbs the product; troubleshooting, product grounding adopts shielding line or shields the interference source.
- Site wiring is not normative; Troubleshooting, optical fiber, network cable, optical cable cannot be arranged with power line and high-voltage line.
- Network cable is disturbed by static electricity or surge; Troubleshooting, change the shielded cable or install a lightning protector.
- High and low temperature influence; troubleshooting, check the device temperature usage range.