



# **Table of Contents**

| 1 Overview                                       | 2  |
|--|----|
| 1.1 AGV System                                   | 2  |
| 1.2 Working Principle of AGV Code Readers        | 3  |
| 1.3 Running of AGV Code Readers                  |    |
| 2 Introduction of AGV Code Reader                | 8  |
| 2.1 Product Information                          | 8  |
| 2.2 Features                                     |    |
| 2.3 Technical Specifications                     |    |
| 2.3.1 R3138MG010E and R3138MG011E Specifications |    |
| 2.4 Appearance and Dimensions of AGV Code Reader |    |
| 2.4.1 Appearance                                 | 9  |
| 2.4.2 Dimensions                                 | 10 |
| 2.4.3 Pin Description                            | 10 |
| 2.5 Accessories                                  | 11 |
| 3 ClientInstallation and Introduction            | 12 |
| 3.1 Installing Smart Vision Studio               |    |
| 3.2 Introduction of Smart Vision Studio          | 13 |
| 3.2.1 Homepage                                   | 13 |
| 3.2.2 Connecting to the Code Reader              | 14 |
| 4 Configuring AGV Coder Reader                   | 15 |
| 4.1 Device Information                           | 15 |
| 4.2 Configuring Images                           | 15 |
| 4.2.1 Configuring Exposure                       | 15 |
| 4.2.2 Configuring Trigger                        |    |
| 4.2.3 Configuring Built-in Illuminator           | 16 |
| 4.3 Algorithm Parameters                         |    |
| 4.3.1 Configuring Working Mode                   |    |
| 4.3.2 Configuring Parameters Related to 2D Codes | 16 |
| 4.3.3 Configuring AGV Parameters                 |    |
| 4.4 Transmission Control                         |    |
| 5 Errors and Troubleshooting                     |    |
| 5.1. Status of LED Lights                        |    |
| 5.2 FAQs   |    |

### 1 Overview

# 1.1 AGV System

- "Tags" are deployed to form a grid, with a fixed gap (about 1 meter) between every 2 tags.
- •The number of each tag (such as 01, 02, and 03 in the following figure) represents a position. The distribution diagram of all tags is stored on the scheduling platform.
- •The scheduling platform formulates a route for AGV based on customer orders and the position of AGV, and instructs AGV to carry goods to the designated position. For example, AGV resides in the position of 15, and the designated position is 01. The scheduling platform might formulate a route of 15-05-04-03-02-01.
- •The code reader on AGV reads tags and outputs tag numbers, AgvX, AgvY, and AgvAngle to correct the position of AGV.
- •AGV uploads the obtained tags to the scheduling platform. Then, the platform determines whether to modify the route based on the position of AGV since multiple AGVs might run at the same time.
- AGV goes straight ahead when no tag is read.

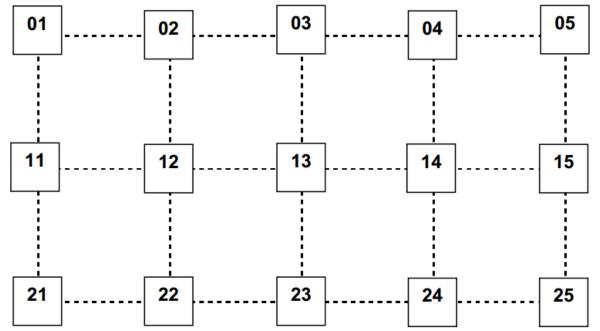


Figure 1-1 Distribution diagram of tags



Figure 1-2 Working scenario of AGV

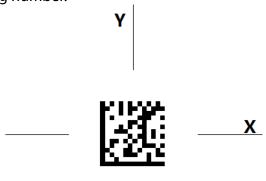
# 1.2 Working Principle of AGV Code Readers

AGV tags support 1x1 DM code, 4x4 DM code and code tape. Different tags share the same recognition principle. 4x4 tag and code tape have multiple DM codes, which are more applicable to complex environments. Even several DM codes cannot be read due to stains, other codes can be read.

1x1 tag: a single DM code, as shown in Figure 1-3.

- A tag number is used to recognize the absolute position of AGV.
- •The center of the tag is set as the origin point to establish an absolute coordinate system. DM code value:

02000050, which is the tag number.



02000050

Figure 1-3 1x1 DM code

4x4 tag: DataMatrix code, as shown in Figure 1-4.

- A tag number is used to recognize the absolute location of AGV.
- •The center of the tag is set as the origin point to establish an absolute coordinate system. DM code value:
- 3 6 0000005, each code is arranged by rules.
- 3: Indicates the column where AGV resides.
- •6: Indicates the row where AGV resides.
- •00000005: the tag number, which indicates the position of AGV.
- Tag center: the origin point (0,0) of the absolute coordinate system.

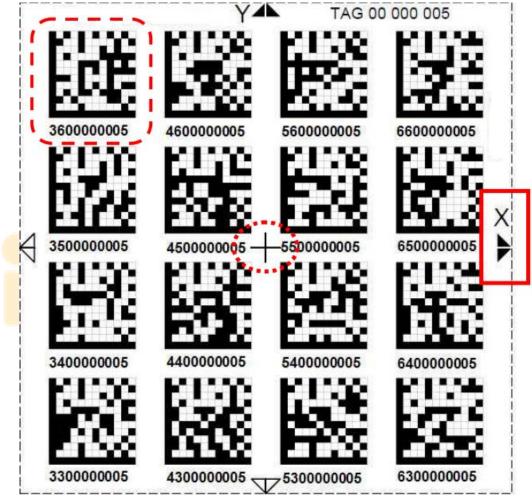


Figure 1-4 4x4 DM code matrix

Data Matrix position tape: a single row that consists of multiple DataMatrix codes, which is used to calculates the distance AGV runs.



Figure 1-5 Data Matrix position tape

| Code     | 000000 | 000002 | 000004 | 000006 | 800000 | 000010 |
|----------|--------|--------|--------|--------|--------|--------|
| value    |        |        |        |        |        |        |
| Absolute | 0.00M  | 0.02M  | 0.04M  | 0.06M  | 0.08M  | 0.1M   |
| position |        |        |        |        |        |        |

Table 1-1 Relationship between code values and absolute positions

- •An absolute position is tagged every 0.1 meters, as shown in the green box in Figure 1-5.
- •The direction of the code tape is that of the X axis. The output X value indicates the advance distance. The min. distance is 0 m.
- •The results output by the code tape include X position, Y position, and angle of deflection.
- •DM can be 10x10 bit, 12x12 bit, or 14x14 bit.

The frame rate of the AGV code reader is 100 FPS. The code reader processes data every 10 ms and outputs the following content:

- Tag number, which is used to indicate the absolute position of AGV.
- •The X and Y coordinates in the absolute coordinate system, which indicate the center of the camera view, and angle of deflection. The data helps navigate AGV to make the center of AGV coincide with that of tags.

#### Attention:

- Before attaching tags to the ground, define the X axis and Y axis of the ground.
- •When attaching tags to the ground, make sure that all "X Marks" follow the direction of the X axis and all "Y Marks" follow the direction of the Y axis, as shown in Figure 1-6.
- •No matter how much degree camera or AGV rotated: If the X coordinate is positive, AGV moves towards -X axis (left) and vice versa. If the Y coordinate is negative, AGV moves towards +Y axis (up) and vice versa.

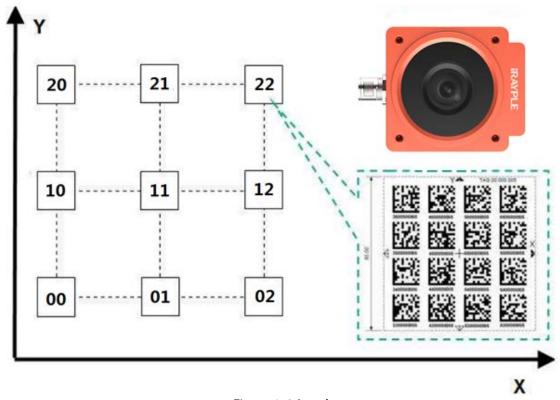


Figure 1-6 Attach tags

# 1.3 Running of AGV Code Readers

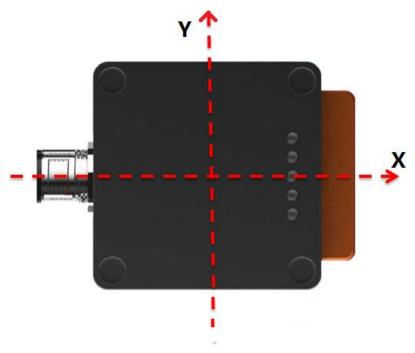


Figure 1-7 Initial position of the AGV code reader

The preceding figure shows the initial position of the AGV code reader. If AGV runs off track, the position of AGV is adjusted based on position offset and angle offset.

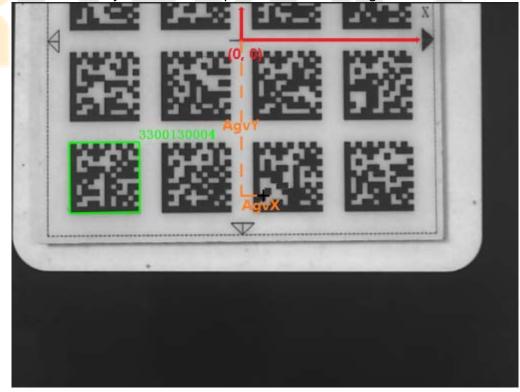


Figure 1-8 Real view of the AGV code reader

Use the 4x4 DM tag as an example. Figure 1-8 shows the real view of the AGV code reader, which indicates that AGV has run off track. The real-time results output by the AGV code reader are as follows;

| AgvTagNum | 130,004 |
|-----------|---------|
| Agvx      | 4       |
| Agvy      | -36     |
| Agvangle  | 89      |

Figure 1-9 Output results

AgvTagNum: tag number 130004, which indicates the position of AGV.

AgvX: The center point needs to move 4 mm in the negative direction (to the left) of the X axis.

AgvY: The center point needs to move 36 mm in the positive direction (upward) of the Y axis.

AgvAngle: AGV rotates 89 degrees clockwise.

After the position of AGV is adjusted based on the preceding results, AGV returns to the initial position shown in Figure 1-7. At this point, the center of view coincides with the center of the tag, and the direction of advance is the X axis. Then, AGV continues to move along the route formulated by the scheduling platform.

### **Notes:**

For a 4x4 code matrix, results can be output after one DM code is recognized. The existence of multiple codes allows adverse impacts on some tags, such as stains, reflection, and wear. This improves the stability and reliability of AGV.



### 2 Introduction of AGV Code Reader

### 2.1 Product Information

The product is mainly used to position and navigate AGV. The AGV code reader collects images and decoding two-dimensional codes in the images through internal algorithms. You can display images, configure parameters, view output results, and perform other operations in the client of the product.

#### 2.2 Features

- Excellent decoding algorithm, which helps recognize tags of poor quality, such as stained tags, incomplete tags, and tags with low contrast.
- Embedded decoding algorithm, which improves the recognition rate and speed.
- Supports reading two-dimensional codes, such as DM-12 and DM-14, and 4x4 DM code matrix.
- Embedded aviation plug and abundant IO ports.
- 5 indicator lights, which are used for debugging and status monitoring.
- Supports saving, loading, and switching multiple sets of user parameters.
- Supports M12 prime lens, which enables code reading and positioning under a large view.
- •IP64 protection, which allows the product to be used in complex industrial environments

# 2.3 Technical Specifications

### 2.3.1 R3138MG010E and R3138MG011E Specifications

| Model                       | Shutter  | Resolution            | Frame<br>Rate | Port        | Color                 | Pixel Pitch | Target<br>Surface |
|-----------------------------|--|-----------------------|---------------|-------------|-----------------------|-------------|-------------------|
| R3138MG010E/<br>R3138MG011E | Global   | 540 × 640             | 100           | M12         | Black<br>and<br>white | 5.4 × 5.4   | 1/4"              |
| <b>Performance Para</b>     | ameter   |                       |               |             |                       |             |                   |
| Trigger Mode                |  |                       | F             | ree run moc | le                    |             |                   |
| Lens Focal                  |  | R3138MG010E: 3.37 mm  |               |             |                       |             |                   |
| Length                      |  | R3138MG011E: 3 mm     |               |             |                       |             |                   |
| Working                     | 100 mm ± 20mm  |                       |               |             |                       |             |                   |
| Distance                    |  |                       |               |             |                       |             |                   |
| View Range                  | R3138MG010E: 104 mm × 85mm                               |                       |               |             |                       |             |                   |
|                             | R3138MG011E: 132 mm × 110 mm                             |                       |               |             |                       |             |                   |
| Field of View               | 60° × 30°  |                       |               |             |                       |             |                   |
| Max. Speed                  | 3 m/s  |                       |               |             |                       |             |                   |
| Port Parameter              |  |                       |               |             |                       |             |                   |
| Connector                   | One industrial-grade M12 connector for Ethernet and GPIO |                       |               |             |                       |             |                   |
| Network Port                | 100M Ethernet  |                       |               |             |                       |             |                   |
| Communication               |  | 100M Ethernet, RS-485 |               |             |                       |             |                   |

| Mode                    |  |  |
|-------------------------|--|--|
| Communication           | SDK, Serial, TCPServer, TCPClient  |  |
| Protocol                |  |  |
| LED Indicator           | POWR, NET, TRIG, RUN, ERR  |  |
| Power                   |  |  |
| Power Supply            | DC 24 V ± 10%  |  |
| Power                   | Illuminator disabled: 2.65W@24VDC; Stroboscopic illumination: 3.2W@24VDC; Illuminator enabled: 5.4W@24VDC    |  |
| Consumption             | illuminator disabled. 2.0500@240DC, Stroboscopic illumination. 5.200@240DC, illuminator enabled. 5.400@240DC |  |
| Structure               |  |  |
| Dimension               | 60 mm $\times$ 60 mm $\times$ 43 mm (excludes the height of the port)  |  |
| Package                 | 164 mm × 122 mm × 91 mm  |  |
| Dimension               | 104 11111 × 122 11111 × 91 11111   |  |
| <b>Product Weight</b>   | < 225 g  |  |
| Package Weight          | < 350 g  |  |
| Protection              | IP64   |  |
| Level                   | IP04   |  |
| Housing                 | Alumainuma allau   |  |
| Material                | Aluminum alloy   |  |
| <b>Working Environr</b> | nent   |  |
| Working                 | -20 °C to +50 °C   |  |
| Temperature             | -20 C to +50 C   |  |
| Working                 | 200/ 050//   |  |
| Humidity                | 20%—95% (no condensation)  |  |
| Storage                 | 20 °C + 20 °C  |  |
| Temperature             | -30 °C to +80 °C   |  |
| <b>Basic Parameters</b> |  |  |
| SDK                     | SVStudio   |  |
| Certification           | CE, FCC, KC  |  |
|                         | T-bl- 2.1 P2120MC010 I P2120MC011F   |  |

Table 2-1 R3138MG010 and R3138MG011E specifications

# 2.4 Appearance and Dimensions of AGV Code Reader

# 2.4.1 Appearance

An AGV code reader is composed of body, lens, built-in LED, lens cover, etc.





Figure 2-1 Appearance

### 2.4.2 Dimensions

There are 4 mounting screw holes in front of the body, which can be used to mount the AGV code reader. M4 screws can be used for mounting.

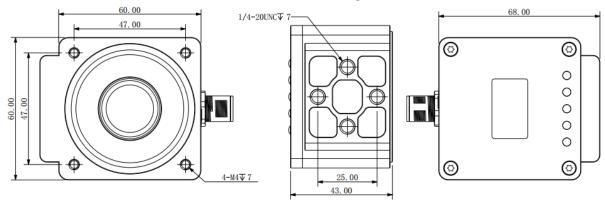


Figure 2-2 Dimensions

# 2.4.3 Pin Description

The AGV coder reader has only one 12-pin port. The description of the 12-pin port is as follows:

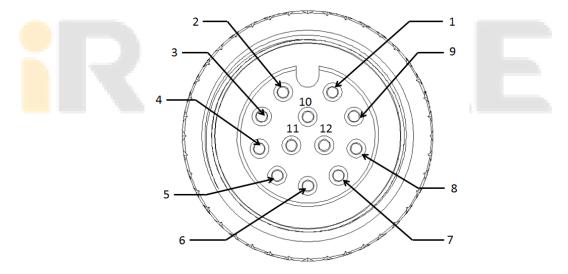


Figure 2-3 12-pin port

| No. | Signal   | Description              |
|-----|----------|--------------------------|
| 1   | DC24V    | VCC (+)                  |
| 2   | GND      | Power ground             |
| 3   | OPTO_OUT | Optocoupler output       |
| 4   | OUT_COM  | Optocoupler output       |
|     |          | ground                   |
| 5   | OPTO_IN  | Optocoupler input        |
| 6   | IN_COM   | Optocoupler input ground |
| 7   | MDI1+    | 100 Mbps signal MDI1+    |
| 8   | MDI1-    | 100 Mbps signal MDI1-    |
| 9   | MDI0+    | 100 Mbps signal MDI0+    |

| 10 | MDI0-  | 100 Mbps signal MDI0- |
|----|--------|-----------------------|
| 11 | RS485+ | RS485 signal+         |
| 12 | RS485- | RS485 signal-         |

Table 2-2 Description of pin signals

# 2.5 Accessories

You must use the AGV code reader with the accessories listed in Table 2-3.

| No. | Name                                       | Quantity | Description     |
|-----|--|----------|-----------------|
| 1   | Device                                     | 1        | AGV code reader |
| 2   | 12-pin cable                               | 1        | 12-pin cable    |
| 3   | 12 power adapter (not in the product list) | 1        | Power           |
|     | product list)                              |          |                 |

Table 2-3 Accessories



# 3 Client Installation and Introduction

The client of AGV code reader is called Smart Vision Studio. You can install the client in Windows 7 or later.

# 3.1 Installing Smart Vision Studio

- 1. Double-click the installation package.
- 2. Click Install.

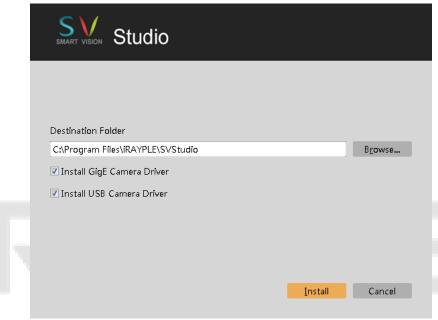


Figure 3-1 Select an installation directory

3. The following figure shows the installation progress.



Figure 3-2 Installation progress

4. The installation is completed.

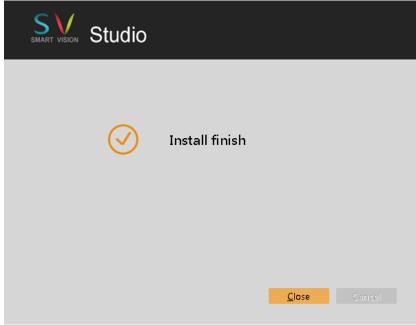


Figure 3-3 Installation completed

# 3.2 Introduction of Smart Vision Studio

# 3.2.1 Homepage

The following figure shows the homepage of Smart Vision Studio.

- ① Toolbar
- 2 Device properties
- ③ Preview section
- **4** Output results

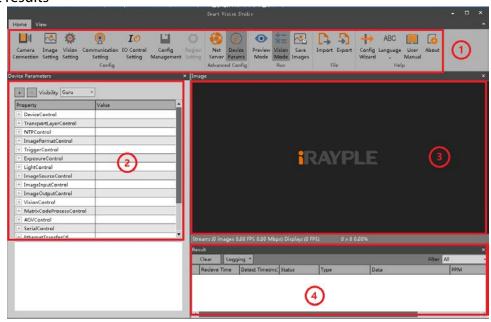


Figure 3-4 Homepage

### 3.2.2 Connecting to the Code Reader

After you start the client, the client finds devices on the same network segment and displays the devices in the device list. If new devices are connected to the network, click **Refresh** to refresh the device list.

Move the pointer to the device to be connected, and then click Connect or double-click the device. Make sure that the device in connectable. Otherwise, modify the IP address of the device.

Icons in the device list:

: Cameras that can be connected.

It is invalid. You must modify the IP address of the camera.

!: The connected cameras. You can connect only one camera to the client.

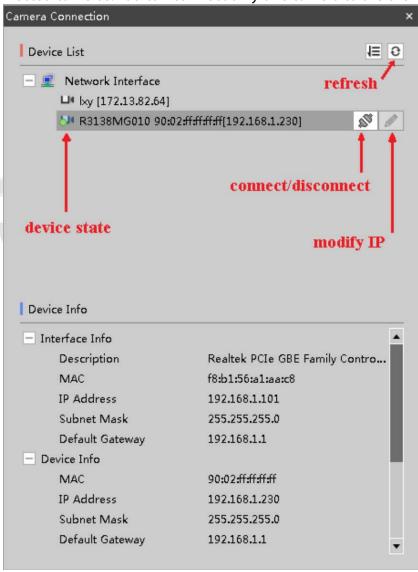


Figure 3-5 Device list

# **4 Configuring AGV Coder Reader**

### **4.1 Device Information**

Click **DeviceControl** to view device information, such as the manufacturer, device model, device version, firmware version, software version, and device serial number. You can provide the device version to us when you report issues. In the following figure, the device version is marked by a red box.

| DeviceControl          |   |
|------------------------|---|
| DeviceVendorName       | Dahua Technology                            |
| DeviceModelName        | R3051MG010                                  |
| DeviceManufacturerInfo | Dahua Technology                            |
| DeviceVersion          | V1.001.0000.3.R.20190409-26                 |
| DeviceFirmwareVersion  | boot/20190105/ 71499                        |
| DeviceSoftwareVersion  | DH_IC_FPGA-R3050MG010_V1.0.0.0.0.R.20190408 |
| AlgorithmVersion       | Datacode_1.0.76464                          |
| DeviceSerialNumber     | 000000000000                                |
| DeviceUserID           |   |
| DeviceReset            | Device Reset                                |

Figure 4-1 Device information

# 4.2 Configuring Images

### 4.2.1 Configuring Exposure

Only manual exposure is supported. Adjusting exposure and gain is to adjust the image brightness, so as to make the target clearer.

| ExposureControl |           |  |
|-----------------|-----------|--|
| ExposureMode    | Manual    |  |
| ExposureTime    | 200.00 us |  |
| GainRaw         | 10.00     |  |

Figure 4-2 Configure exposure

### 4.2.2 Configuring Trigger

Click **TriggerControl**. **TriggerType** includes **FreeRun** and **SingleFrame**. You can set **FrameRate**, whose value must be less than the max. frame rate (**FrameRateMax**) supported by the device.

| ☐ TriggerControl |                  |
|------------------|------------------|
| TriggerType      | FreeRun          |
| FrameRate        | 100.00 Hz        |
| FrameRateMax     | 100.00 Hz        |
| TriggerSource    | Software         |
| TriggerSoftware  | Trigger Software |

#### Figure 4-3 Configure trigger

### 4.2.3 Configuring Built-in Illuminator

Click **LightControl**. **LightMode** includes **Off**, **Always**, and **Flash**. Set **LightBrightness** to adjust the brightness of the light.

| ☐ LightControl     |          |
|--------------------|----------|
| LightSelector      | Inner    |
| LightMode          | Flash    |
| LightBrightness    | 60       |
| LightPrechargeTime | 50.00 us |

Figure 4-4 Configure built-in illuminator

# 4.3 Algorithm Parameters

### 4.3.1 Configuring Working Mode

Click **VisionControl**. **WorkMode** includes **Preview** and **Vision**. Algorithms can work only in **Vision** mode. **FrmInBuffNr** indicates input buffer frames.

| ─ VisionControl |            |
|-----------------|------------|
| WorkMode        | Vision     |
| VisionFuntion   | CodeDetect |
| FrmInBuffNr     | 2          |

Figure 4-5 Configure working mode

### 4.3.2 Configuring Parameters Related to 2D Codes

Click **MatrixCodeProcessControl**. The AGV code reader uses 4x4 DM code matrix, code tape, and 1x1 DM code. DMEnable: Specifies whether to enable the function.

IsCodeMatrix: Specifies whether the codes are a code matrix or code tape.

EnableBoxCorrection: Specifies whether to correct the positioning box.

SignPolarity: Configures black codes with a white background (Black) and white codes with a black background (White).

SignMirror: Indicates whether the current code is an image code.

VersionMinDM and VersionMaxDM: Configures the version number of DM codes. Figure 4-7 shows version numbers.

CodeMinWidth and CodeMaxWidth: Specifies the width of 2D codes.

TimeOutMatrixCode: Configures the time-out period. The more accurate the parameters, the faster the decoding speed.

| ─ MatrixCodeProcessControl   |                 |  |  |  |
|------------------------------|-----------------|--|--|--|
| EnableMatrixCodeConfig       | Enable          |  |  |  |
| DMEnable                     | True            |  |  |  |
| ResultFilterMatrixCode       | False           |  |  |  |
| MinMatrixCodeLen             | 0               |  |  |  |
| MaxMatrixCodeLen             | 0               |  |  |  |
| MaxOffsetLShapeAngle         | 90.00           |  |  |  |
| MaxOffsetOtherAngle          | 90.00           |  |  |  |
| PatternMatrixCode            |                 |  |  |  |
| EnableRepeatedMatrixCode     | True            |  |  |  |
| DisRepeatedTimeoutMatrixCode | {Not Available} |  |  |  |
| DisRepeateStrategyMatrixCode | {Not Available} |  |  |  |
| IsCodeMatrix                 | True            |  |  |  |
| ROILocator                   | {Not Available} |  |  |  |
| ROICircleThreshold           | {Not Available} |  |  |  |
| ROICircleRadius              | {Not Available} |  |  |  |
| EnableBoxCorrection          | True            |  |  |  |
| SignPolarity                 | Black           |  |  |  |
| SignMirror                   | No              |  |  |  |
| Version Min DM               | 1               |  |  |  |
| VersionMaxDM                 | 3               |  |  |  |
| CodeMinWidth                 | 60              |  |  |  |
| CodeMaxWidth                 | 400             |  |  |  |
| DecodeNum                    | 1               |  |  |  |
| TimeOutMatrixCode            | 20              |  |  |  |

Figure 4-6 Configuring parameters related to 2D codes

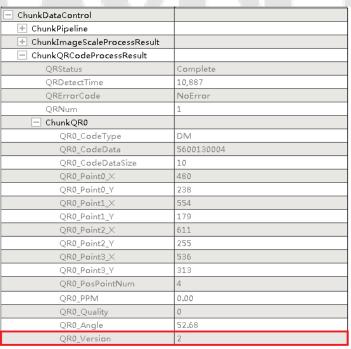


Figure 4-7 Results

For a circled DM code, you can set ROICircleThreshold and ROICircleRadius to speed up decoding.

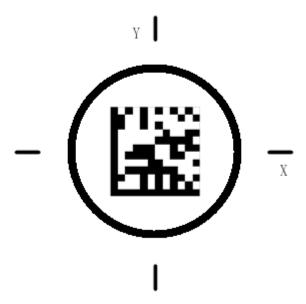


Figure 4-8 Circled DM code

| IsCodeMatrix       | False  |
|--------------------|--------|
| ROILocator         | Circle |
| ROICircleThreshold | 80     |
| ROICircleRadius    | 75     |

Figure 4-9 Circled DM code

### 4.3.3 Configuring AGV Parameters

Click AGVControl. DmLenMM indicates the physical width (mm) of a single DM code in a matrix. DmIntervalLenMM indicates the physical spacing (mm) of 2 adjacent DM codes in a matrix. ResolutionX and ResulutionY indicate the precision of output results X and Y, including 0.1 mm, 1 mm, and 10 mm. Assume that X is 9 with a precision of 1 mm. In this case, if you set the precision to 0.1 mm, the output value might be 92. ResolutionAngle indicates the precision of output angles, including 1°, 0.5°, 0.2°, and 0.1°. OffsetAngle indicates the offset angle, which is the angle that the coder reader needs to rotate clockwise to follow the advance direction of AGV. For example, if the code reader is installed (on the side where LED resides) to follow the advance direction of AGV, set OffsetAngle to 0. If the code reader is installed with a clockwise angle of 90 degrees to the advance direction, set OffsetAngle to 270. If the coordinate system does not match the positions of tags, you can also set OffsetAngle for correction. TagSize indicates the tag type, including 1x1 tag, 4x4 tags, and Code Tapes.

The result transmission method (CommMode) includes TCP and RS485. The result packing mode (ResultPackMode) includes the 21-byte hexadecimal format of Pepperl+Fuchs and fixed text format (x\_pos,y\_pos,angle,tag). The result obtaining method (ResultTransferStyle) includes query and upload. If you set **StopSendNoRead** to **True**, no results will be transmitted when no codes are read. You can modify the preceding parameters only when you set **AGVEnable** to **False**. To configure TCP transmission, set **EthernetTransferCtl**. The camera can be the client or server of TCP. To set

### EthernetTransferCtl, you must also set AGVEnable to False.

Connection method for one leader with multi-followers: If PCL serves as a leader and multiple AGV code readers serve as RS-485 followers, set a unique SiteID (0-3) to each AGV code reader.

| ☐ AGVControl        |                     |
|---------------------|---------------------|
| AGVEnable           | True                |
| SiteID              | 0                   |
| CommMode            | R\$485              |
| ResultPackMode      | P+F                 |
| ResultTransferStyle | Query               |
| StopSendNoRead      | False               |
| Timeout             | 1000                |
| DmLenMM             | 15.00 mm            |
| DmIntervalLenMM     | 5.00 mm             |
| ResolutionX         | 0.1 mm              |
| ResolutionY         | 0.1 mm              |
| ResolutionAngle     | 0.1                 |
| OffsetAngle         | 0                   |
| TagSize             | 4×4 tags/Code Tapes |

Figure 4-10 Configure AGV parameters

| ■ EthernetTransferCtl |                 |  |
|-----------------------|-----------------|--|
| TransferEnable        | True            |  |
| TransferWorkMode      | TCPServer       |  |
| TCPPort               | 3000            |  |
| TCPServerAddress      | {Not Available} |  |

Figure 4-11 Configure network parameters

### 4.4 Transmission Control

There are 3 methods for the device to communicate data:

- •SDK: Use an SDK to receive the video data and output results of the AGV code reader. The SDK is similar to Smart Vision Studio.
- •RS-485/TCP: Transmits data through RS-485 half-duplex or TCP. You can set the baud rate, data bit, check mode, and stop bit of serial ports. To use TCP, set the camera to TCP Client or TCP server.

| ☐ SerialControl |             |
|-----------------|-------------|
| BaudRate        | Baud_115200 |
| DataBits        | Bits_8      |
| Parity          | Parity_None |
| StopBits        | Bits_1      |

Figure 4-12 Configure serial ports

Communication mode: When selecting RS-485, if you use the Query method and the AGV code reader serves as the RS-485 follower, there is a question-and-answer query mode (the leader sends a request, and the AGV code reader responds). When **ResultPackMode** is set to **Common**, the result packing format is as follows:

(X position, Y position, angle, tag value)

When selecting the P+F format, see the following tables for request and response messages.

When you use the Upload method, the camera automatically uploads results without a command when a frame is captured. Therefore, the upload frequency depends on the camera frequency.

#### **Request Message:**

A request message consists of 2 bytes. The second byte corresponds to the first byte, and the 8-bit data is inverted.

### Structure of a request message:

|       | Check  | Flag Bit |         | Requ    | Reader Address |         |         |       |       |
|-------|--------|----------|---------|---------|----------------|---------|---------|-------|-------|
|       | Bit    | Bit 7    | Bit 6   | Bit 5   | Bit 4          | Bit 3   | Bit 2   | Bit 1 | Bit 0 |
| Byte1 | Parity | R/W      | bit 4   | bit 3   | bit 2          | bit 1   | bit 0   | A1    | A0    |
| Byte2 | Parity | - R/W    | - bit 4 | - bit 3 | - bit 2        | - bit 1 | - bit 0 | - A1  | -A0   |

Table 4-1 Structure of a request message

R/W request/response flag bit:

- ⊙ R/W=1 is request message.
- ⊙ R/W=0 is response message.

#### Instruction of request results:

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Byte 1 | Byte 2 | Feature      |
|-------|-------|-------|-------|-------|-------|-------|-------|--------|--------|--------------|
| 1     | 0     | 0     | 0     | 0     | 0     | 0     | 0     | 80     | 7F     | Address 0    |
| 1     | 0     | 0     | 0     | 0     | 0     | 0     | 1     | 81     | 7E     | Address 1    |
| 1     | 0     | 0     | 0     | 0     | 0     | 1     | 0     | 82     | 7D     | Address 2    |
| 1     | 0     | 0     | 0     | 0     | 0     | 1     | 1     | 83     | 7C     | Address 3    |
| 1     | 1     | 0     | 0     | 1     | 0     | ×     | ×     | C8     | 37     | Data Request |

Table 4-2 Format of a request message

Application scenario: follower address 0 (default), 1, 2, 3. When only one AGV code reader is connected, perform a query based on C8 37. When multiple AGV code readers are connected, for example, 2 code readers are connected to a PLC (one for navigation, and other for recognition), perform a query based on SiteID. When SiteID equals 0, send 80 7F for a query. When SiteID equals 1, send 81 7E for a query.

Light instruction (results are no longer output after the light is turned off); **Only available in the query mode (question-and-answer mode)**.

| 946.7 | quely mode (question und unswei mode). |       |       |       |       |       |       |        |        |                |
|-------|--|-------|-------|-------|-------|-------|-------|--------|--------|----------------|
| Bit 7 | Bit 6                                  | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Byte 1 | Byte 2 | Feature        |
| 1     | 1                                      | 1     | 1     | 1     | 0     | 0     | 0     | F8     | 07     | Address 0, off |
| 1     | 1                                      | 1     | 1     | 1     | 1     | 0     | 0     | FC     | 03     | Address 0, on  |
| 1     | 1                                      | 1     | 1     | 1     | 0     | 0     | 1     | F9     | 06     | Address 1, off |
| 1     | 1                                      | 1     | 1     | 1     | 1     | 0     | 1     | FD     | 02     | Address 1, on  |
| 1     | 1                                      | 1     | 1     | 1     | 0     | 1     | 0     | FA     | 05     | Address 2, off |
| 1     | 1                                      | 1     | 1     | 1     | 1     | 1     | 0     | FE     | 01     | Address 2, on  |
| 1     | 1                                      | 1     | 1     | 1     | 0     | 1     | 1     | FB     | 04     | Address 3, off |

Application scenario: follower address 0 (default), 1, 2, 3. If the AGV code reader is placed at the top, you do not need to turn on the light to output results. After AGV arrives at the specified position and sends a request signal, the AGV code reader turns on the light and outputs results. When SiteID equals 0, send F8 07 to turn off the light and stop the query, or send FC 03 to turn on the light and start the query.

### Message of response result:

|        | Check  | Bit7 | Bit6  | Bit5  | Bit4  | Bit3  | Bit2  | Bit1  | Bit0  |
|--------|--------|------|-------|-------|-------|-------|-------|-------|-------|
|        | Bit    |      |       |       |       |       |       |       |       |
| Byte1  | Parity | 0    |       | A1    | A0    |       |       | NP    |       |
| Byte2  | Parity | 0    | TAG   |       |       |       |       |       |       |
| Byte3  | Parity | 0    |       |       |       |       | X23   | X22   | X21   |
| Byte4  | Parity | 0    | X20   | X19   | X18   | X17   | X16   | X15   | X14   |
| Byte5  | Parity | 0    | X13   | X12   | X11   | X10   | X09   | X08   | X07   |
| Byte6  | Parity | 0    | X06   | X05   | X04   | X03   | X02   | X01   | X00   |
| Byte7  | Parity | 0    | Y13   | Y12   | Y11   | Y10   | Y09   | Y08   | Y07   |
| Byte8  | Parity | 0    | Y06   | Y05   | Y04   | Y03   | Y02   | Y01   | Y00   |
| Byte9  | Parity | 0    |       |       |       |       |       |       |       |
| Byte10 | Parity | 0    |       |       |       |       |       |       |       |
| Byte11 | Parity | 0    | ALG13 | ALG12 | ALG11 | ALG10 | ALG09 | ALG08 | ALG07 |
| Byte12 | Parity | 0    | ALG06 | ALG05 | ALG04 | ALG03 | ALG02 | ALG01 | ALG00 |
| Byte13 | Parity | 0    |       |       |       |       |       |       |       |
| Byte14 | Parity | 0    | Num34 | Num33 | Num32 | Num31 | Num30 | Num29 | Num28 |
| Byte15 | Parity | 0    | Num27 | Num26 | Num25 | Num24 | Num23 | Num22 | Num21 |
| Byte16 | Parity | 0    | Num20 | Num19 | Num18 | Num17 | Num16 | Num15 | Num14 |
| Byte17 | Parity | 0    | Num13 | Num12 | Num11 | Num10 | Num09 | Num08 | Num07 |
| Byte18 | Parity | 0    | Num06 | Num05 | Num04 | Num03 | Num02 | Num01 | Num00 |
| Byte19 | Parity | 0    |       |       |       |       |       |       |       |
| Byte20 | Parity | 0    |       |       |       |       |       |       |       |
| Byte21 | Parity | xor  | xor   | xor   | xor   | xor   | xor   | xor   | xor   |
|        |        | 1.7  | 1.6   | 1.5   | 1.4   | 1.3   | 1.2   | 1.1   | 1.0   |
|        |        |      |       |       |       |       |       |       | •••   |
|        |        | 20.7 | 20.6  | 20.5  | 20.4  | 20.3  | 20.2  | 20.1  | 20.0  |

Table 4-3 Format of a response message

| Parameter   | Feature                   | Data Type               |
|-------------|---------------------------|-------------------------|
| X Position  | The absolute position     | Code tape: an           |
| X00-X23     | of the X axis.            | unsigned integer.       |
|             |                           | Tag/single code: signed |
|             |                           | integer.                |
| Y Position  | The absolute position     | An signed integer (14   |
| Y00-Y13     | of the Y axis.            | bits)                   |
| Angle       | The absolute angle.       | An unsigned integer (14 |
| ANG00-ANG13 |                           | bits)                   |
| TagNum      | The tag number, which     | An unsigned integer (35 |
| Num00-Num34 | indicates the position of | bits)                   |
|             | AGV.                      |                         |
| NP          | 0 indicates that the      | 1bits                   |
|             | code is read, 1 indicates |                         |
|             | that no code is read.     |                         |
| TAG         | The flag bit for a code   | 1bits                   |
|             | matrix. 1 indicates that  |                         |
|             | the code matrix is read.  |                         |

| 0 indicates that no code |  |
|--------------------------|--|
| matrix is read.          |  |

Table 4-4 Explanation of a response message

### Code is recognized:

[TX] - C8 37

[RX] - 00 44 00 00 00 04 7F 5C 00 00 00 59 00 00 07 77 54 00 00 4A

#### **Explanation:**

NP=0: The code is read.

TAG=1: X is a signed integer. Otherwise, use an unsigned integer as the value.

 $AgvX(Int) = AgvX(X00\sim X23) = (Int)(Byte3 \ and \ 0x07) * 0x80 * 0x4000 + (Int)Byte4 * 0x4000 + (Int)Byte5 * 0x80 + (Int)Byte6$ 

= 0x04 = 4 mm

 $AgvY(Short) = AgvY(Y00\sim Y13) = (Short)Byte7 * 0x80 + (Short)Byte8$ 

= 0x7F \* 0x80 + 0x5C = 0x3FDC

If X and Y are signed, you need to confirm whether it is positive or negative (Y is used as an example):

If: (AgvY >> 13) > 0

Then: AgvY = AgvY + 0xC000 = 0x3FDC + 0xC000 = 0xFFDC = -36 mm

AgvAngle (UShort) = AgvAngle (ANG00~ANG13) = Byte11 \* 0x80 + Byte12 = 0x00 \* 0x80 + 0x59

 $= 0x59 = 89^{\circ}$ 

AgvTagNum(UInt64) = Byte14 \* 0x4000 \* 0x4000 + Byte15 \* 0x80 \* 0x4000 + Byte16 \* 0x4000 +

Byte17 \* 0x80 + Byte18

= 0x00\*0x4000\*0x4000+0x00\*0x80\*0x4000+0x07\*0x4000+0x77\*0x80+0x54

= 0x00 + 0x00 + 0x1C000 + 0x3B80 + 0x54 = 0x1FBD4 = 130004

#### No code is recognized.

[TX] - C8 37

**Explanation:** 

NP=1: No code is read.

AqvX (Short) = 0

AgvY (Short) = 0

AgvAngle (UInt) = 0

AgvTagNum(UInt64) = 0

#### Response light message:

|       | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2  | Bit1 | Bit0 |
|-------|------|------|------|------|------|-------|------|------|
| Byte1 | 0    | 0    | A1   | A0   | 0    | LIGHT | ERR  | CRC  |

| Parameter | Description             |  |
|-----------|-------------------------|--|
| LIGHT     | 0: Turns off the light. |  |
|           | 1: Turns on the light.  |  |
| ERR       | The return value. 0     |  |
|           | indicates that there is |  |
|           | no error.               |  |
| CRC       | Check bit: Bit7 XOR     |  |
|           | Bit6XOR Bit1            |  |

# For example:

Turn off the light of the code reader with an address of 0:

[TX] - F807

[RX] - 00

Turn on the light of the code reader with an address of 0:

[TX] - FC 03

[RX] - 05



# **5 Errors and Troubleshooting**

# 5.1. Status of LED Lights

The AGV code reader has 5 indicator lights, which indicate power (POWER), network status (NET), trigger status (TRIG), running status (RUN), and errors (ERR).

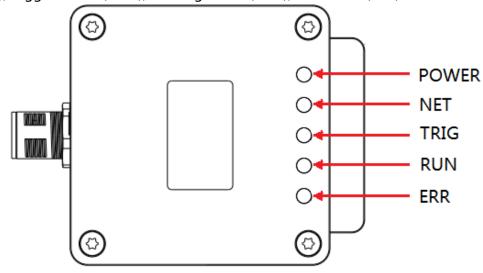


Figure 5-1 Indicator lights

| Indicator Light | Description   |  |
|-----------------|---|--|
| POWER           | The power light, which is solid green.              |  |
| NET             | The network light, which is solid green.            |  |
| TRIG            | The light is turned on when a trigger is generated. |  |
| RUN             | Reserved  |  |
| ERR             | Reserved  |  |

Figure 5-1 Description of indicator lights

# **5.2 FAQs**

| No. | Issue                                      | Possible Reasons   | Solution   |  |
|-----|--|--|--|--|
| 1   | No cameras can be found by the client.     | <ul><li>The device is powered off</li><li>The network is disconnected.</li></ul>   | <ul> <li>Check whether the power light of the AGV code reader is normal.</li> <li>Check whether the network of the AGV code reader is normal.</li> </ul> |  |
| 2   | The live view page is too dark.            | <ul> <li>The built-in light is turned off.</li> <li>The power supply is not 24 V.</li> <li>Image parameters such as exposure and gain are not adjusted based on the actual situation.</li> </ul> | <ul> <li>Turn on the light to adjust the brightness.</li> <li>Use a 24 V power supply.</li> <li>Adjust images parameters.</li> </ul>                     |  |
| 3   | No streams can be pulled or the network is | ●The network transmission speed is not 100 Mbps.   | •Make sure that the network transmission speed is 100  |  |

|   | frequently disconnected.                                | •The GIGE driver is not installed properly.  | Mbps.  ●Reinstall the client.   |  |
|---|---|--|---|--|
| 4 | The code reader cannot recognize the codes in its view. | <ul> <li>The code type is not supported.</li> <li>Algorithm parameters are inappropriate.</li> </ul> | <ul> <li>Check whether the code type is supported by the AGV code reader.</li> <li>Configure appropriate algorithm parameters.</li> </ul> |  |
| 5 | The output angle is 180 degrees to the expected angle.  |  | <ul><li>Adjust the installation direction.</li><li>Set OffsetAngle.</li></ul>   |  |

Table 5-2 FAQs

